

VICTORIA TSAI

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EXPERIENCE

META

JUN 2021 –
Menlo Park, CA

Software Engineer

ZippyDB distributed key-value store.

STANFORD

MAR – JUN 2021
Stanford, CA

Research Assistant

Multilingual semantic parsing in the Stanford Open Virtual Assistant Lab (OVAL) directed by Professor Monica Lam.

FACEBOOK

SEP – DEC 2020
Menlo Park, CA

Software Engineer Intern

Connected machine learning platforms and models to the company-wide spam and abuse classification engine Sigma. (Haskell, C++)

GOOGLE

JUN – SEP 2020
Sunnyvale, CA

Software Engineer Intern

Jarvis team in Google Core. Built an RPC service on an existing server plus client-side logic for a command-line tool to help Knowledge Graph developers run experiments. (C++)

THOUGHTSPOT

JUN – SEP 2019
Sunnyvale, CA

Software Engineer Intern

Designed and implemented a distributed filesystem layer with directory structure over Google Cloud Storage, including independent coarse-grained locking and parallel upload and download. (C++)

YUGABYTE

JUN – SEP 2018
Sunnyvale, CA

Software Engineer Intern

Implemented Redis features in the query layer of the YugaByte distributed database. Added TTL by extending document design and modifying compaction algorithm for RocksDB. Built Redis lists with deque functionality. (C++)

NASA GSFC

JUN – AUG
2017, 2016
Greenbelt, MD

Research Intern

Data analysis to study properties of laminar cirrus clouds with Dr. Jie Gong and Dr. Dong Wu. Presented at AMS 98th Annual Meeting. (Python, Java)

PROJECTS

CS 140

Pintos

WIN 2021

Designed and wrote a kernel thread library, user syscalls, virtual memory, and filesystem for the 32-bit single-core Pintos toy operating system.

CS 236

CycleFlow

AUT 2018

Designed and trained FlowGAN-like architectures to learn unsupervised domain to domain image translation. Original work built on FlowGAN in Tensorflow. CycleGAN in PyTorch.

CS 229

Reinforcement Learning To Run

AUT 2017

Trained a DDPG model in Tensorflow for bipedal running in OpenAI Gym. Compared results with deep Q-networks.

CS 238

Simulated Annealing

AUT 2017

Bayesian structure learning on a provided dataset in a large state space using simulated annealing. (C++)

EDUCATION

Stanford University (2019 – 2021)

M.S. Computer Science
Concentration: *Artificial Intelligence*

Stanford University (2016 – 2020)

B.S. Mathematics, *Russian Language Minor*
Dobro Slovo National Slavic Honor Society
Mathematics Grader: Groups and Rings
Language Tutor (LCP): Chinese

Higher School of Economics (2019)

Math in Moscow Study Abroad Program
Commutative and Homological Algebra

Montgomery Blair HS (2012 – 2016)

Math, Science, and CS Magnet Program
USA Computing Olympiad Gold Division

SKILLS

Programming Languages



Natural Languages

English, Chinese (Mandarin), **Taiwanese**,
Russian (Intermediate), Spanish (Intermediate)

COURSEWORK

140 Operating Systems

242 Programming Languages

224N Natural Language Processing

231N Convolutional Neural Networks

234 Reinforcement Learning

261 Optimization & Algorithmic Paradigms

143 Compilers

245 Principles of Data Intensive Systems

254 Computational Complexity

334A Convex Optimization

236 Deep Generative Models

228 Probabilistic Graphical Algorithms

229 Machine Learning

238 Decision Making Under Uncertainty

265 Randomized Algorithms

110 Principles of Computer Systems

161 Design and Analysis of Algorithms

154 Introduction to Theory of Computation