

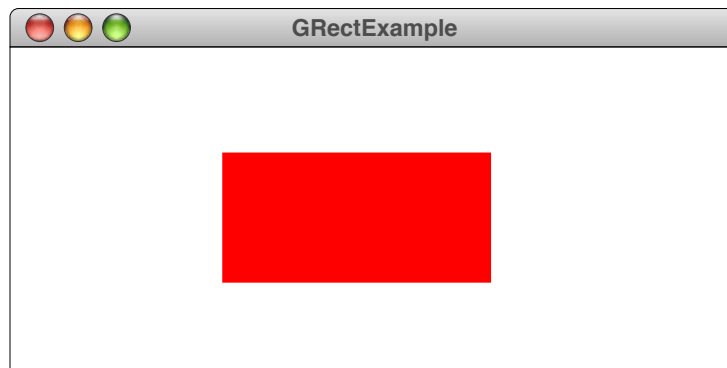
The Art & Science of **Java**[™]

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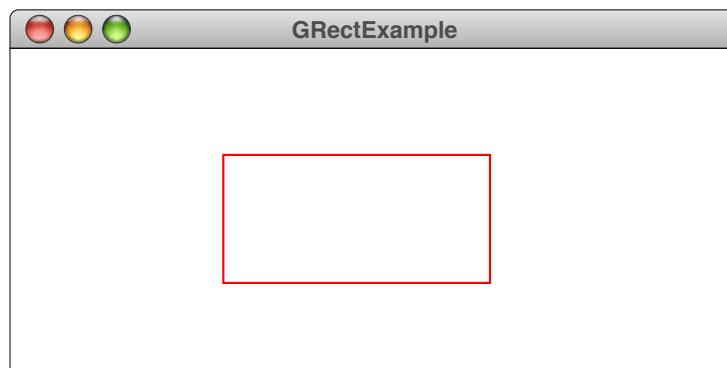
Full-Color Sample Runs

Chapter 2. Programming by Example

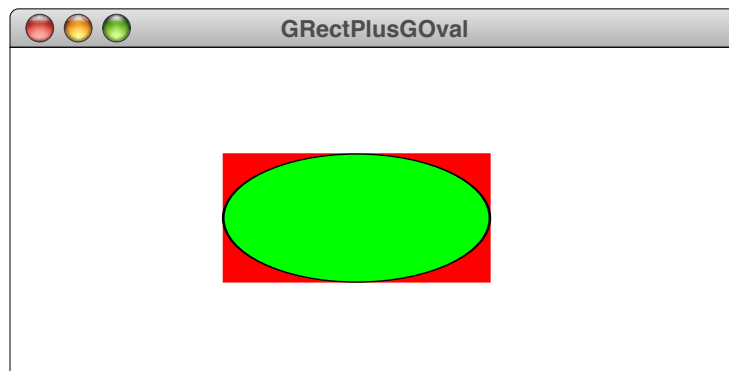
GRectExample, page 45



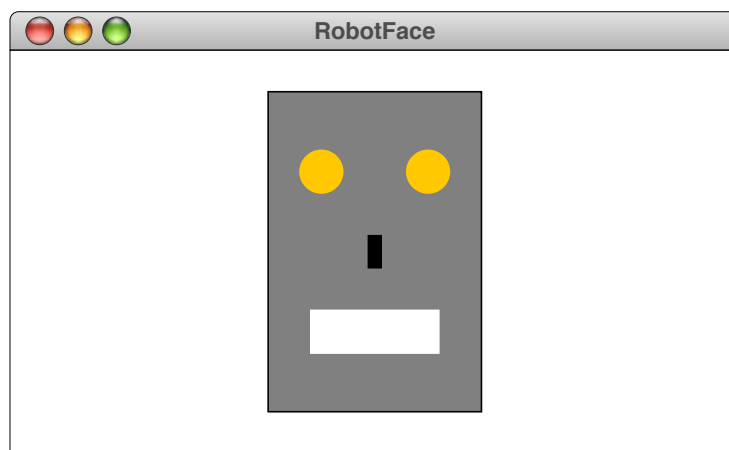
GRectExample, page 47



GRectPlusGOval, page 48



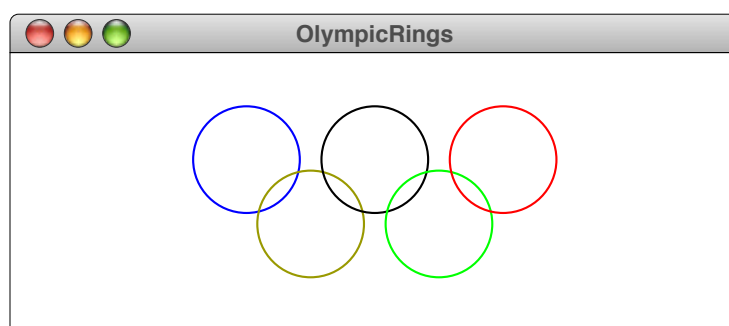
Exercise 5, page 54



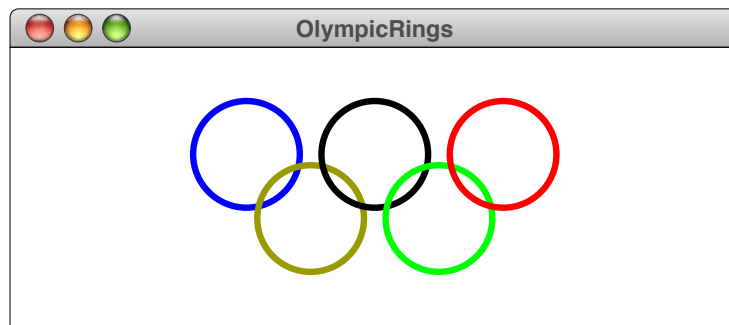
Exercise 6, page 55



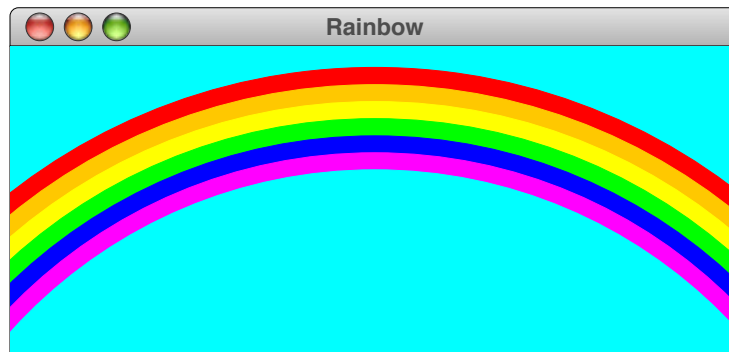
Exercise 7, page 55



Exercise 8, page 55

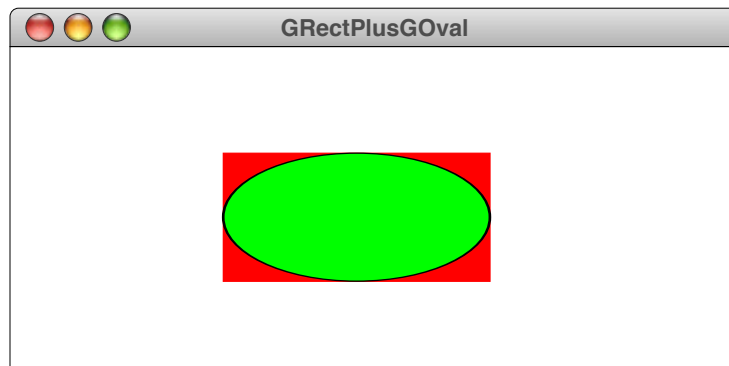


Exercise 9, page 56



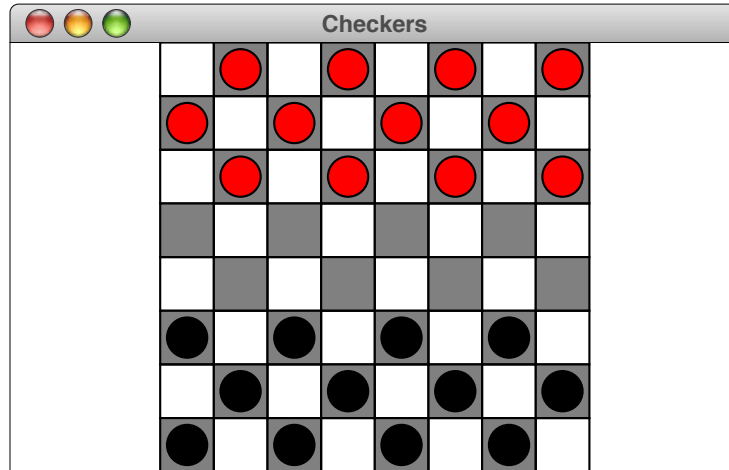
Chapter 3. Expressions

GRectPlusGOval, page 85



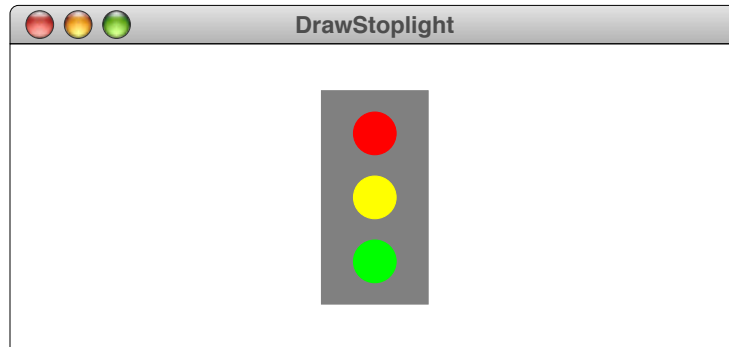
Chapter 4. Statement Forms

Exercise 14, page 130

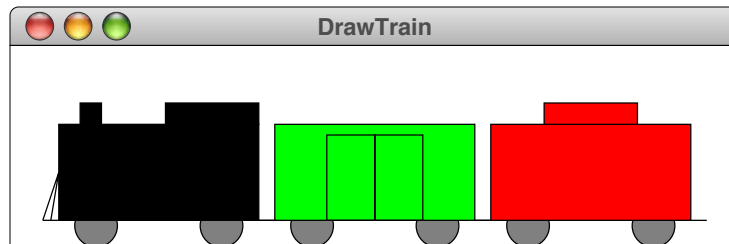


Chapter 5. Methods

DrawStoplight, page 144



DrawTrain, page 160

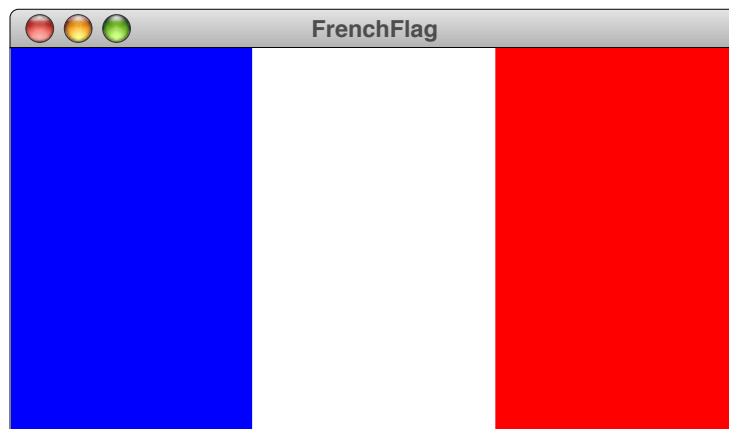


Exercise 5, page 173



Chapter 6. Objects and Classes

FrenchFlag, page 130

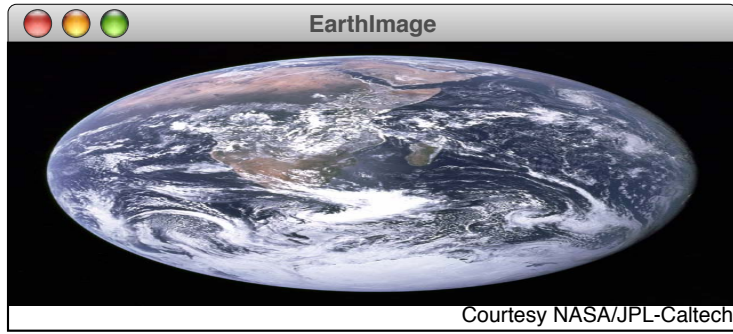


Chapter 9. Object-oriented Graphics

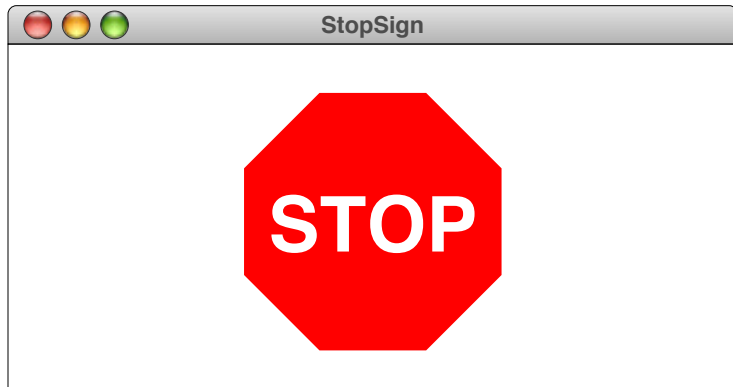
EarthImage, page 318



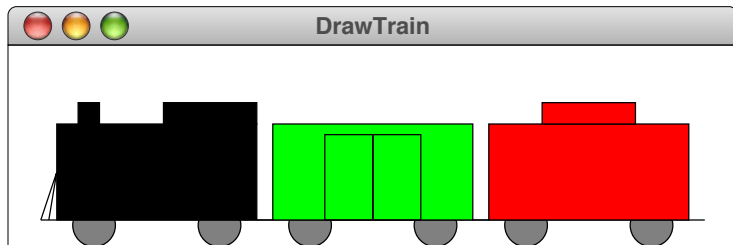
EarthImage, page 320



StopSign, page 324



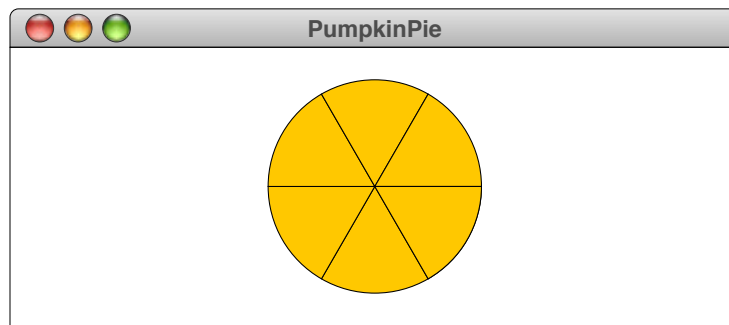
DrawTrain, page 332



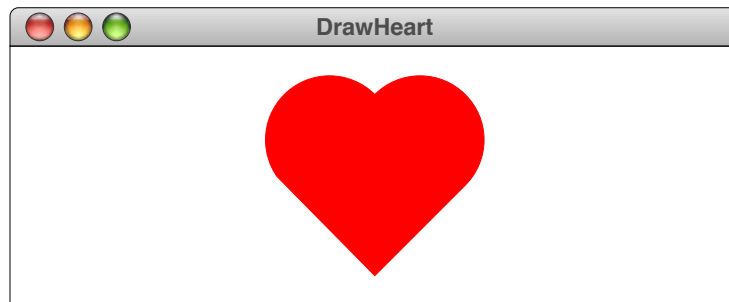
Exercise 5, page 341



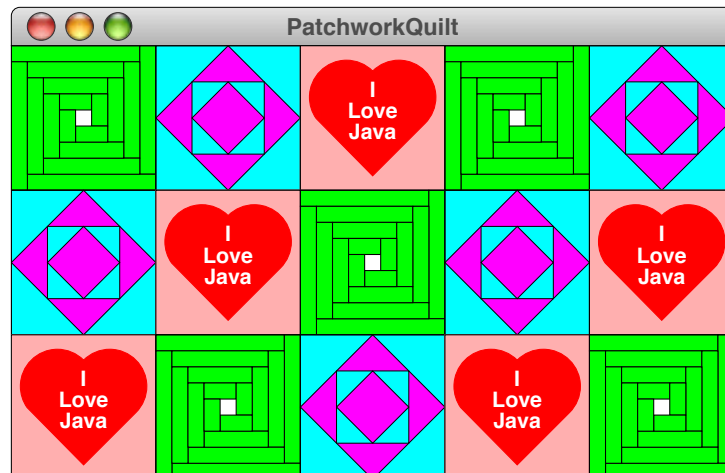
Exercise 6, page 341



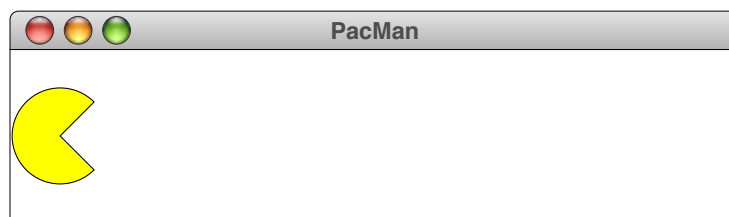
Exercise 8, page 342



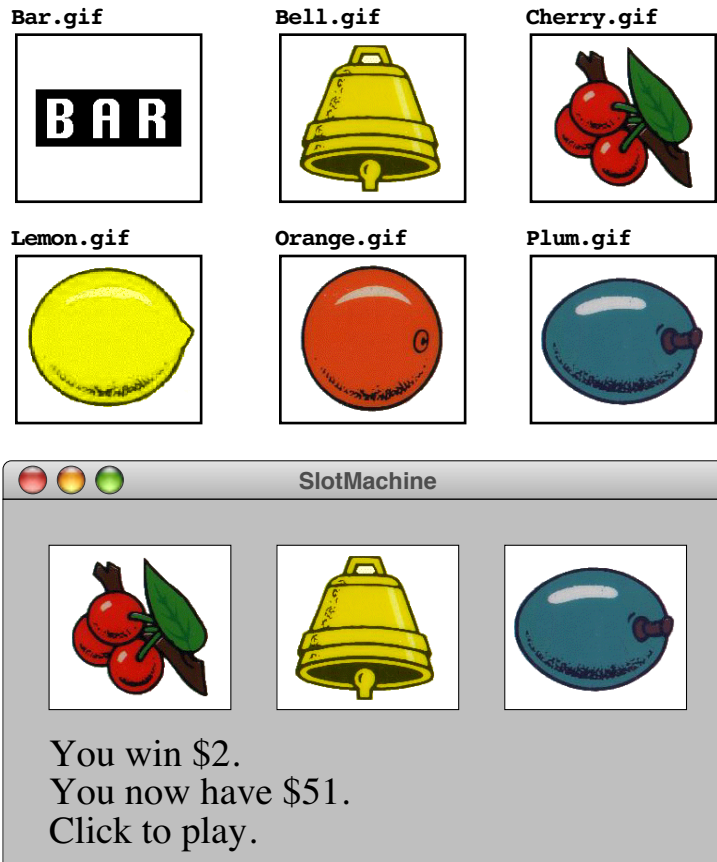
Exercise 11, page 344



Exercise 12, page 345

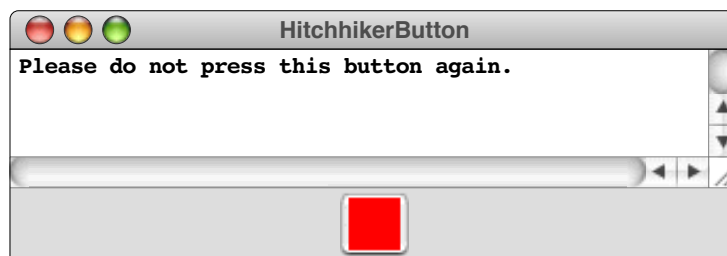


Exercise 14, page 346-347

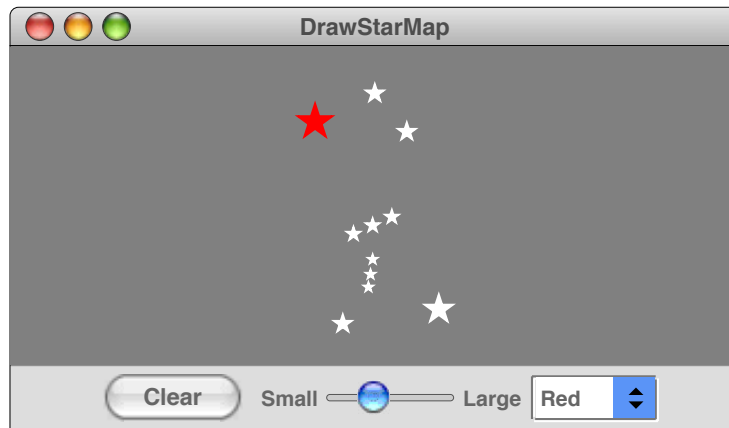


Chapter 10. Interactive Programs

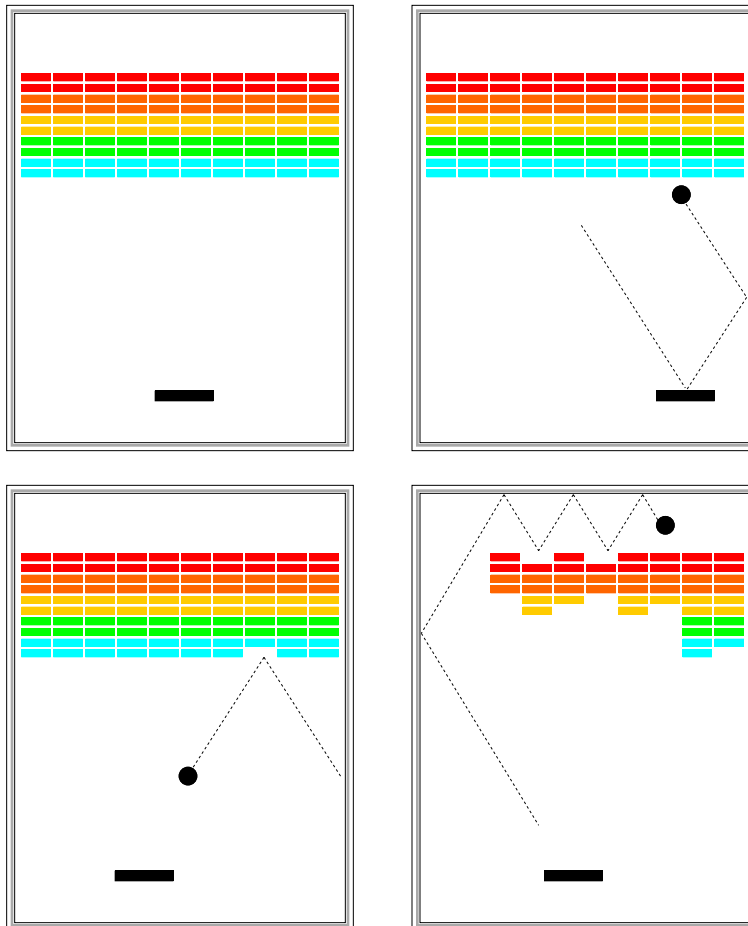
HitchhikerButton, page 367



DrawStarMap, page 374

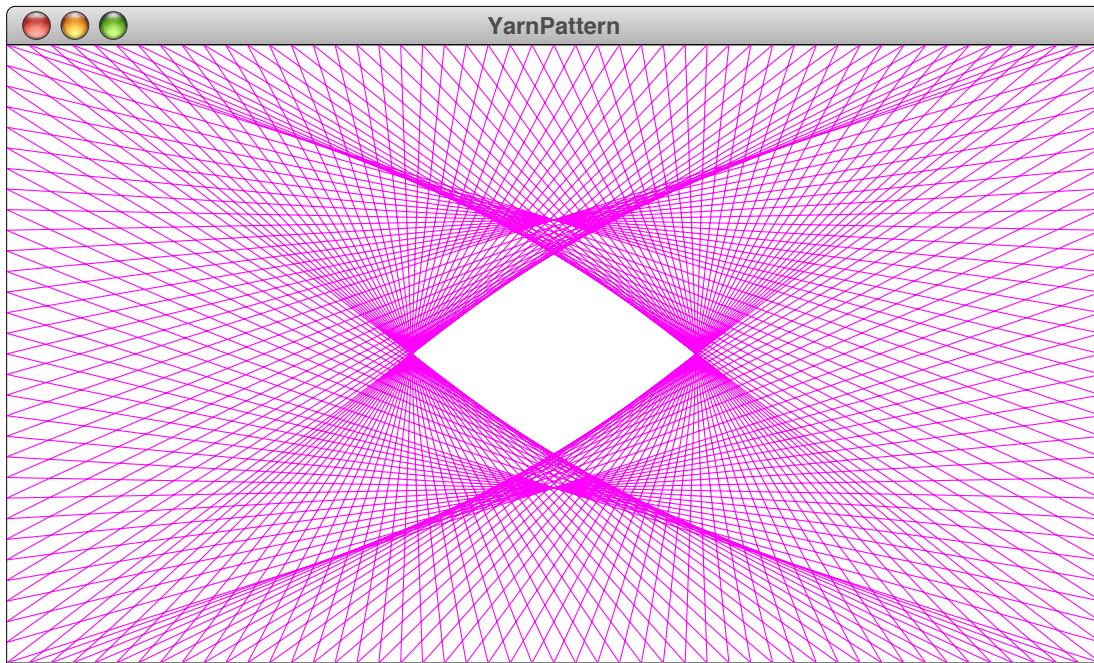


Exercise 9, page 406-407

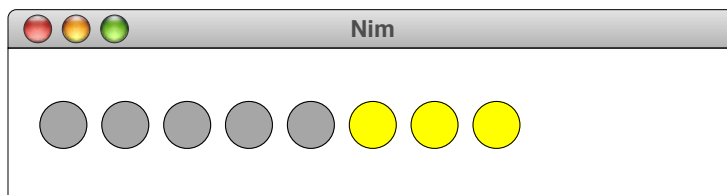
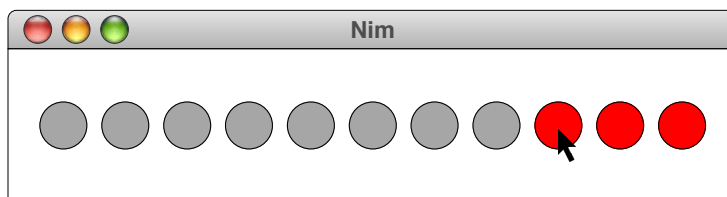
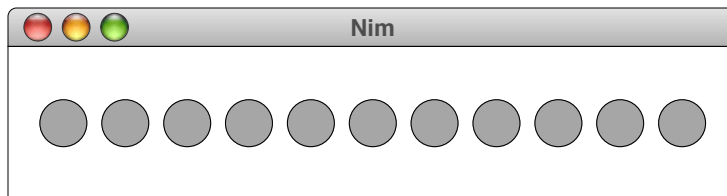


Chapter 11. Arrays and ArrayLists

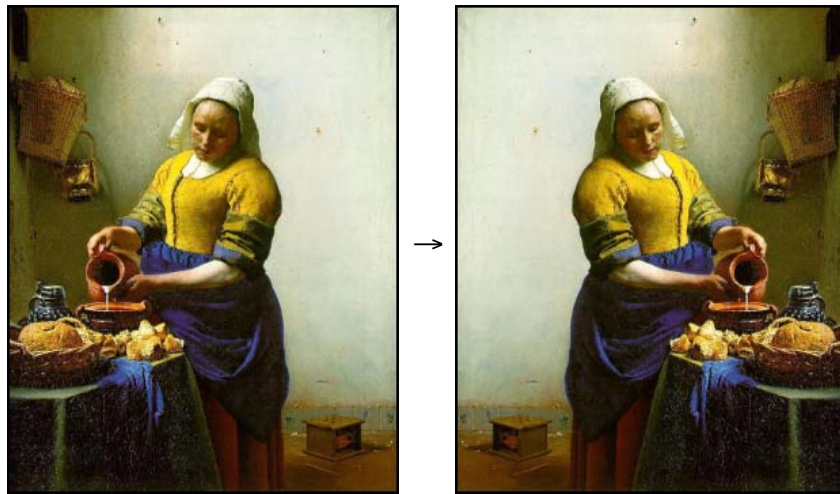
YarnPattern, page 417



Exercise 10, page 456-457



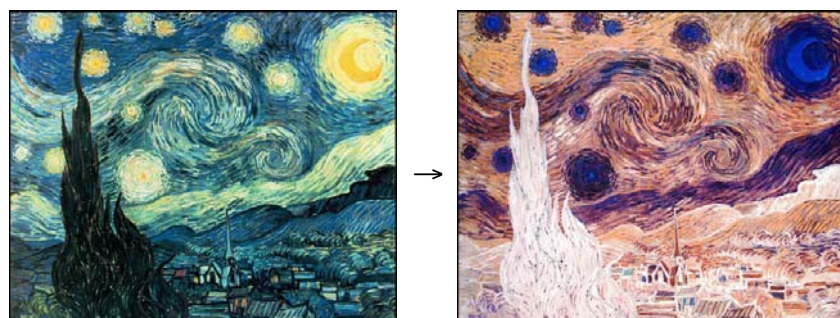
Exercise 12, page 459



Exercise 14, page 460

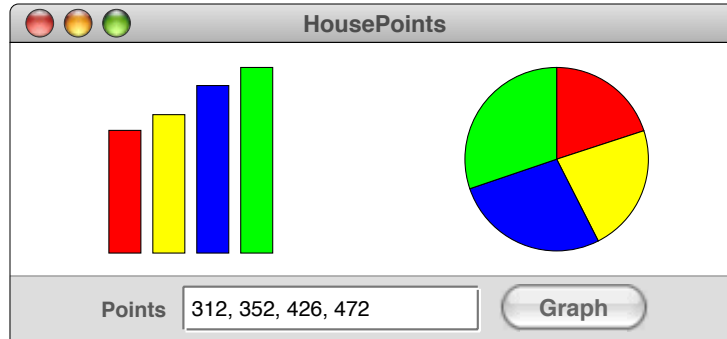


Exercise 15, page 460



Chapter 14. Looking Ahead

HousePoints, page 575



HousePoints, page 576

