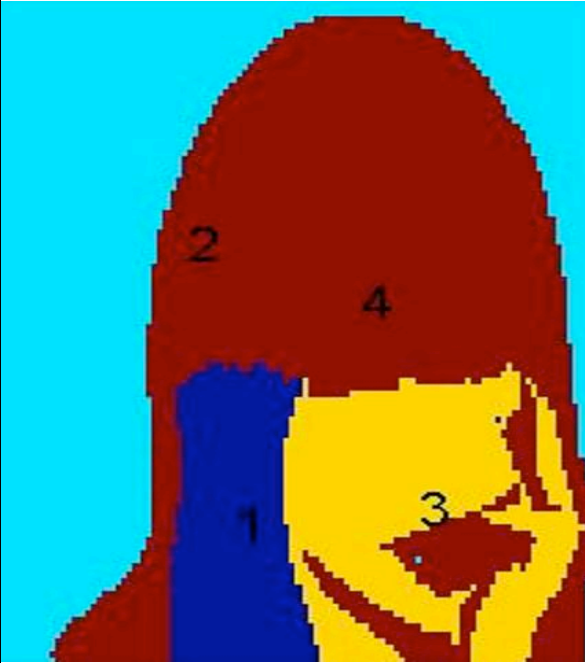


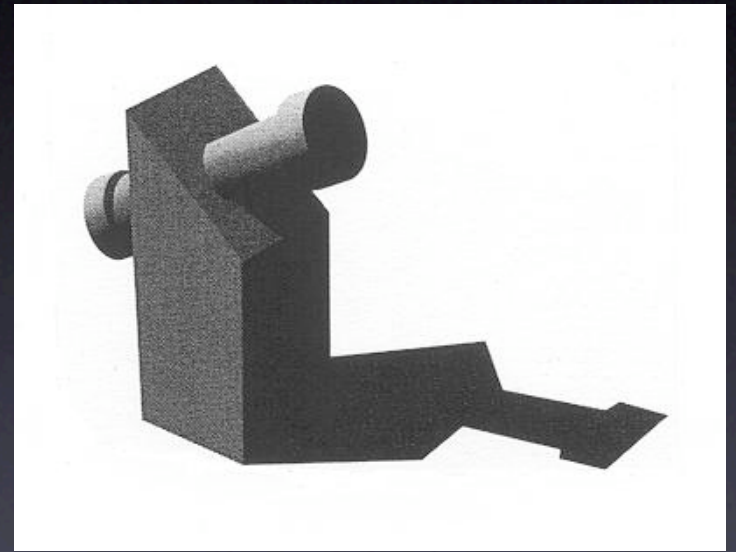
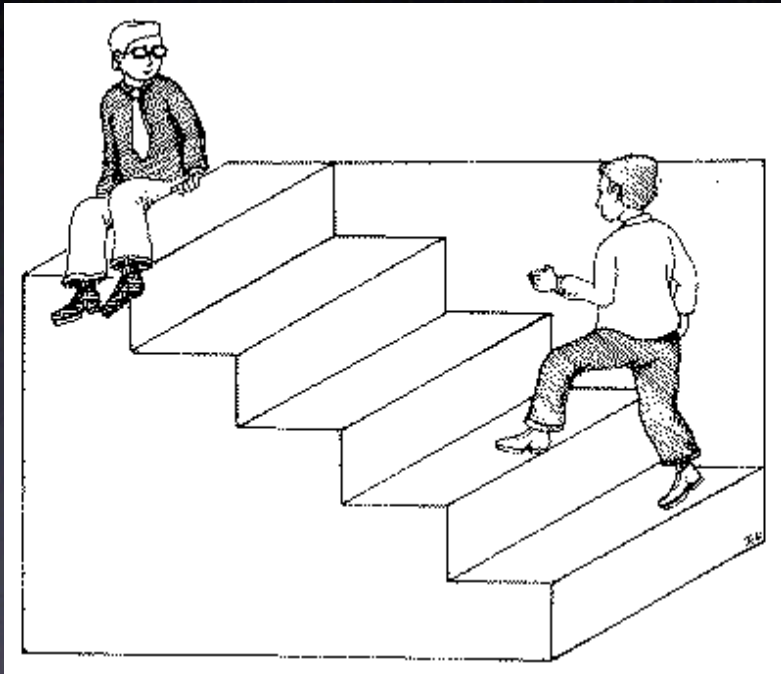
Graph Based Image Segmentation

Jianbo Shi

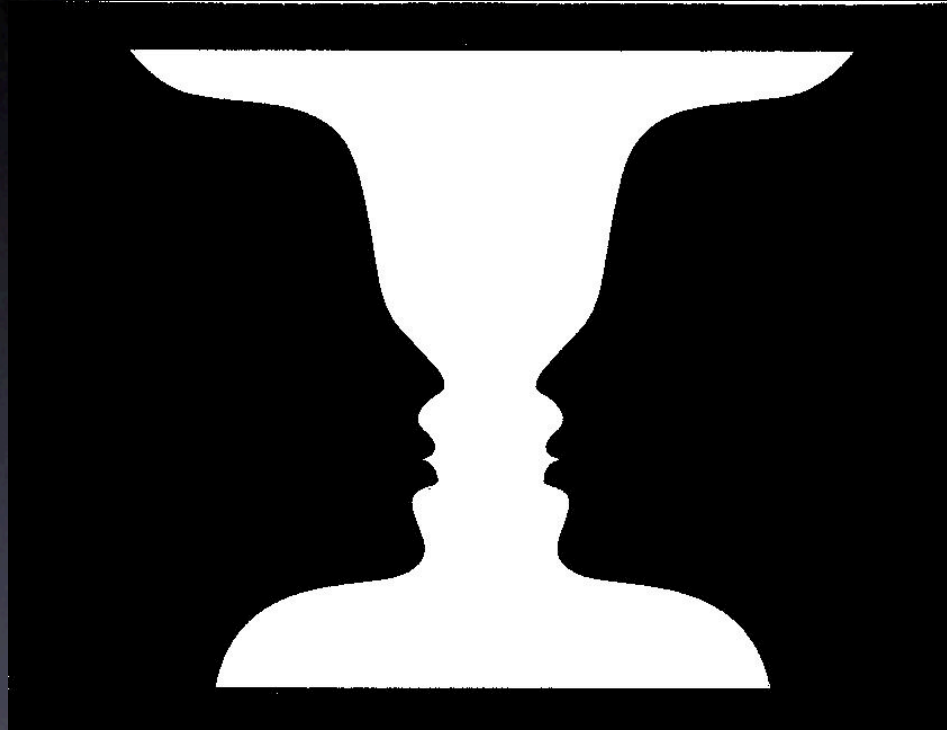
University of Pennsylvania



A top-down process?



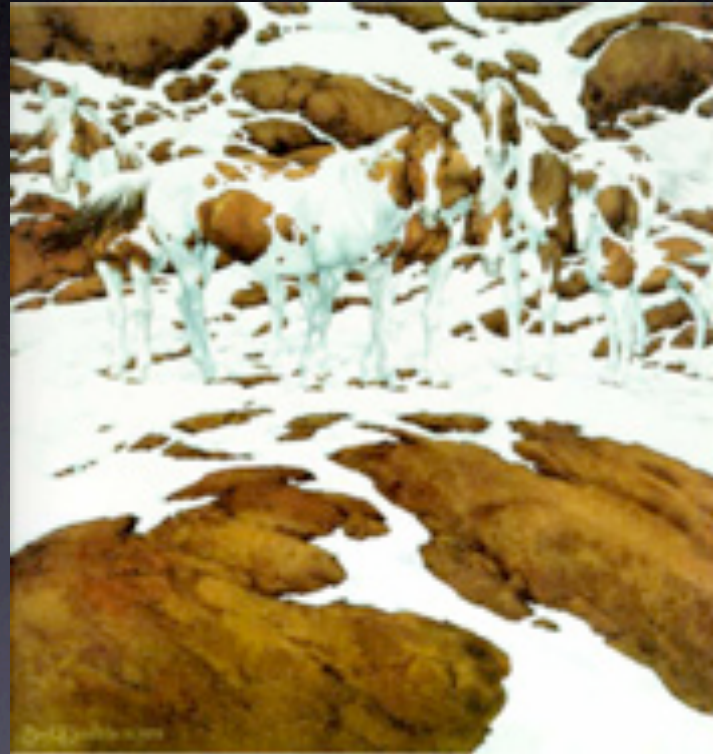
Or a bottom up process?



young woman, old woman

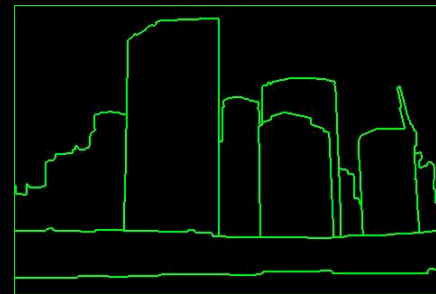
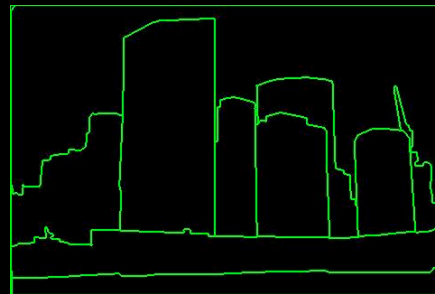
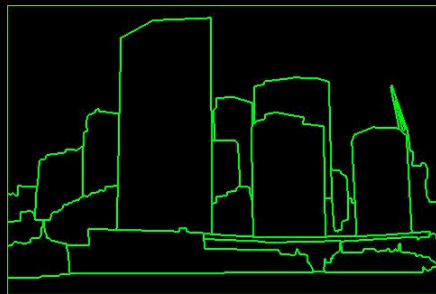
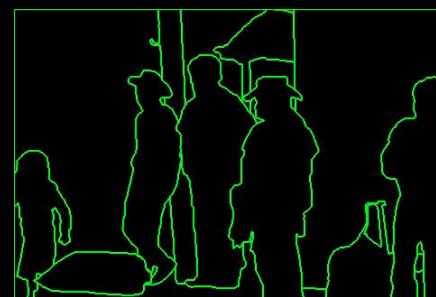
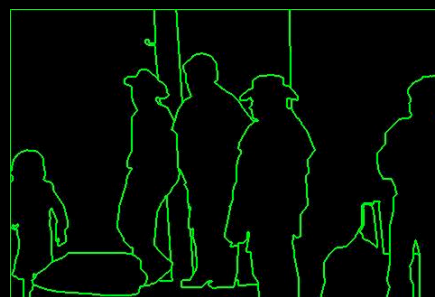
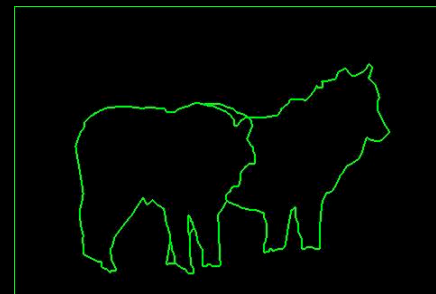
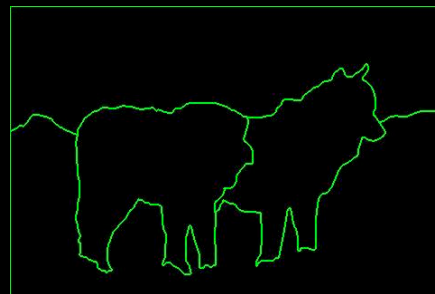
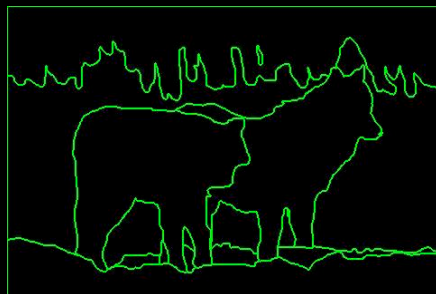
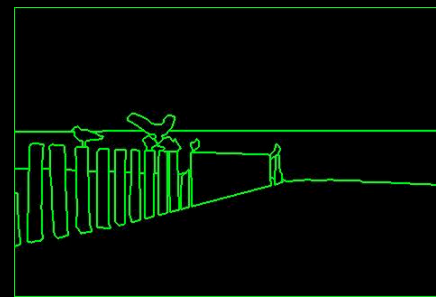
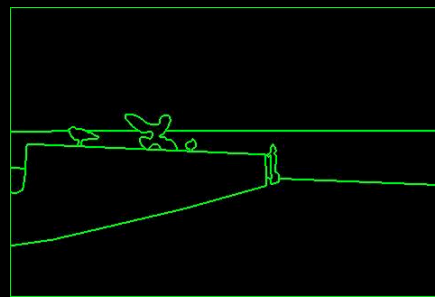
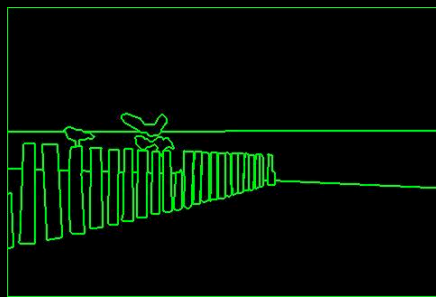


Both segmentation and recognition are context sensitive:
Need the whole to see its parts



segmentation ill defined?

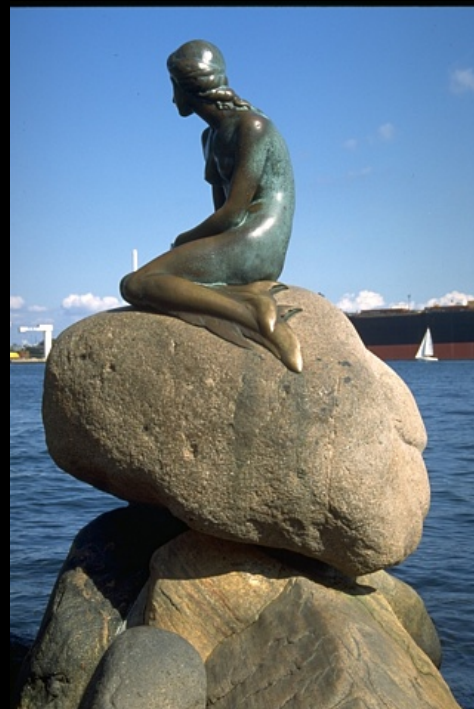
Berkeley Human Segmentation Dataset



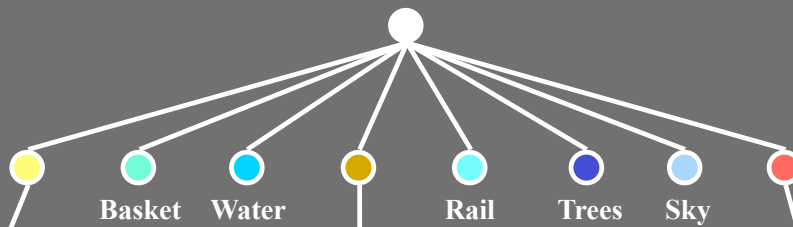
Dataset Summary

- 30 subjects, age 19-23
 - 17 men, 13 women
 - 9 with artistic training
- 8 months
- 1,458 person hours
- 1,020 Corel images
- 11,595 Segmentations
 - 5,555 color, 5,554 gray, 486 inverted/negated

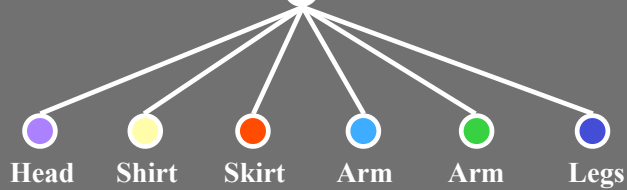
Do you even have one consistent segmentation?



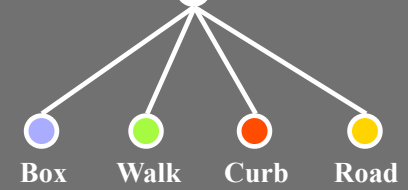
Percept Tree



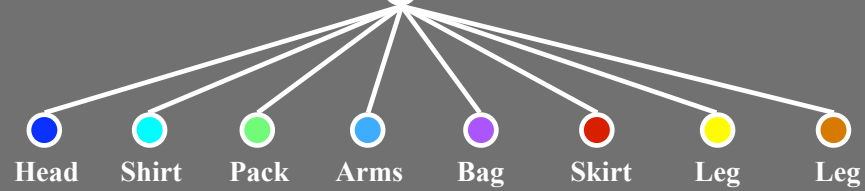
Left Woman

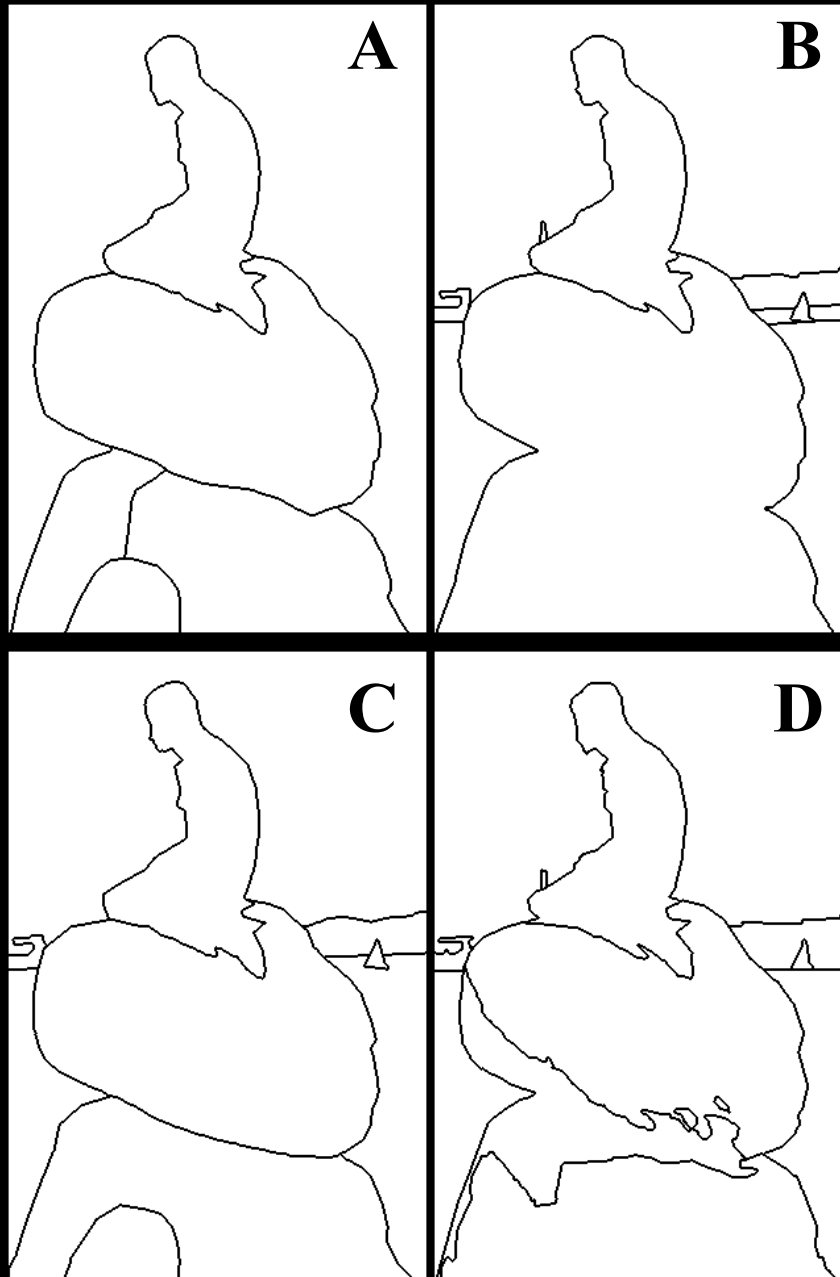
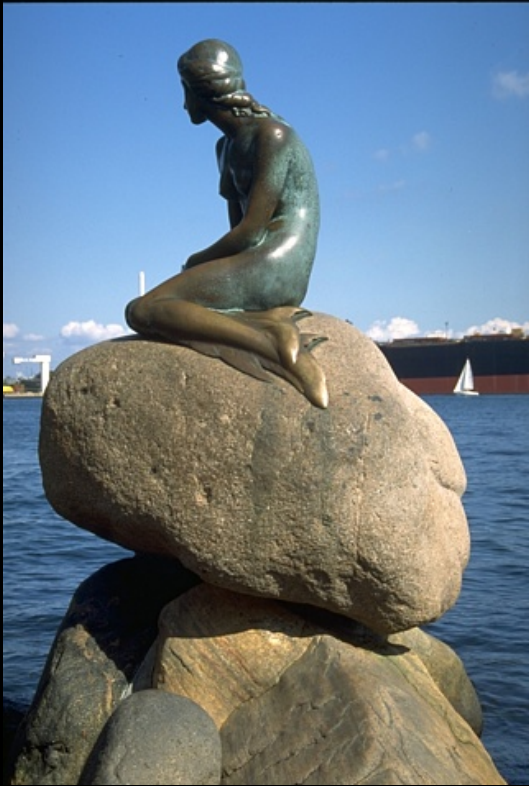


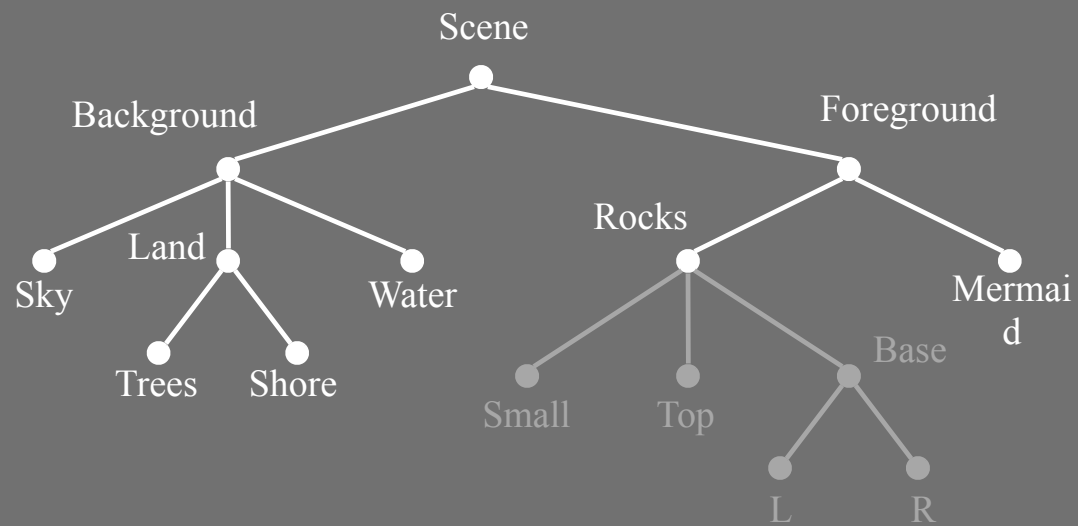
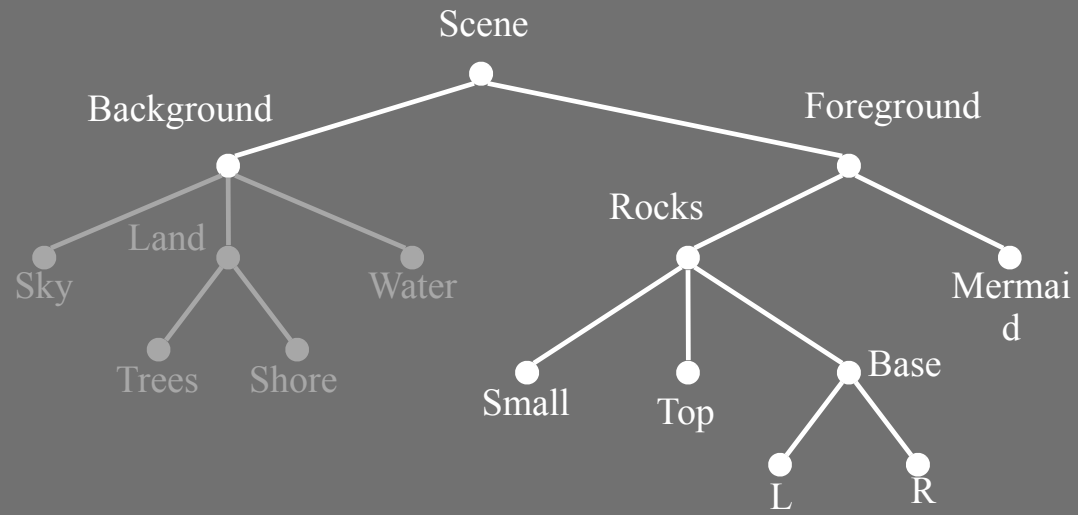
Bridge

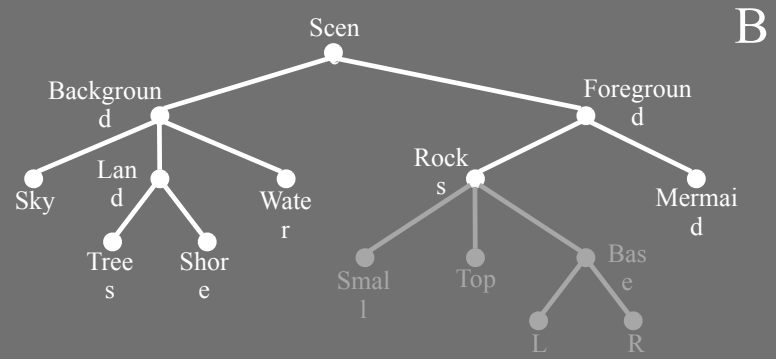
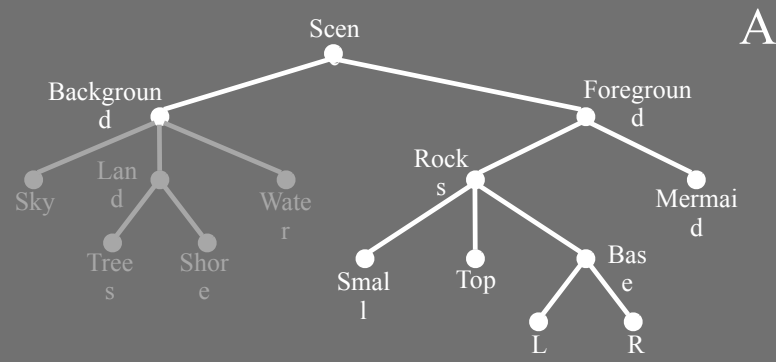
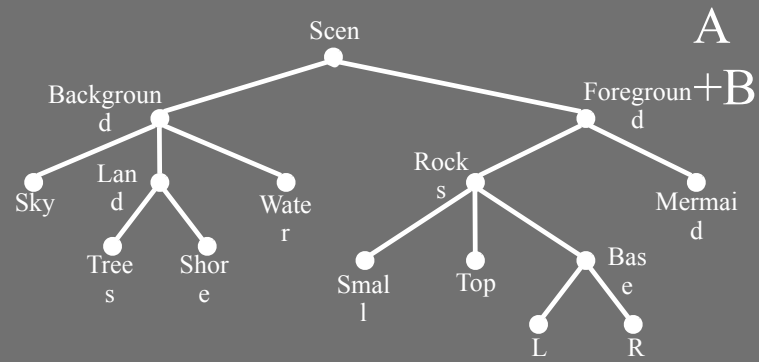
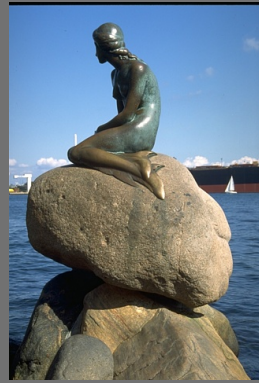


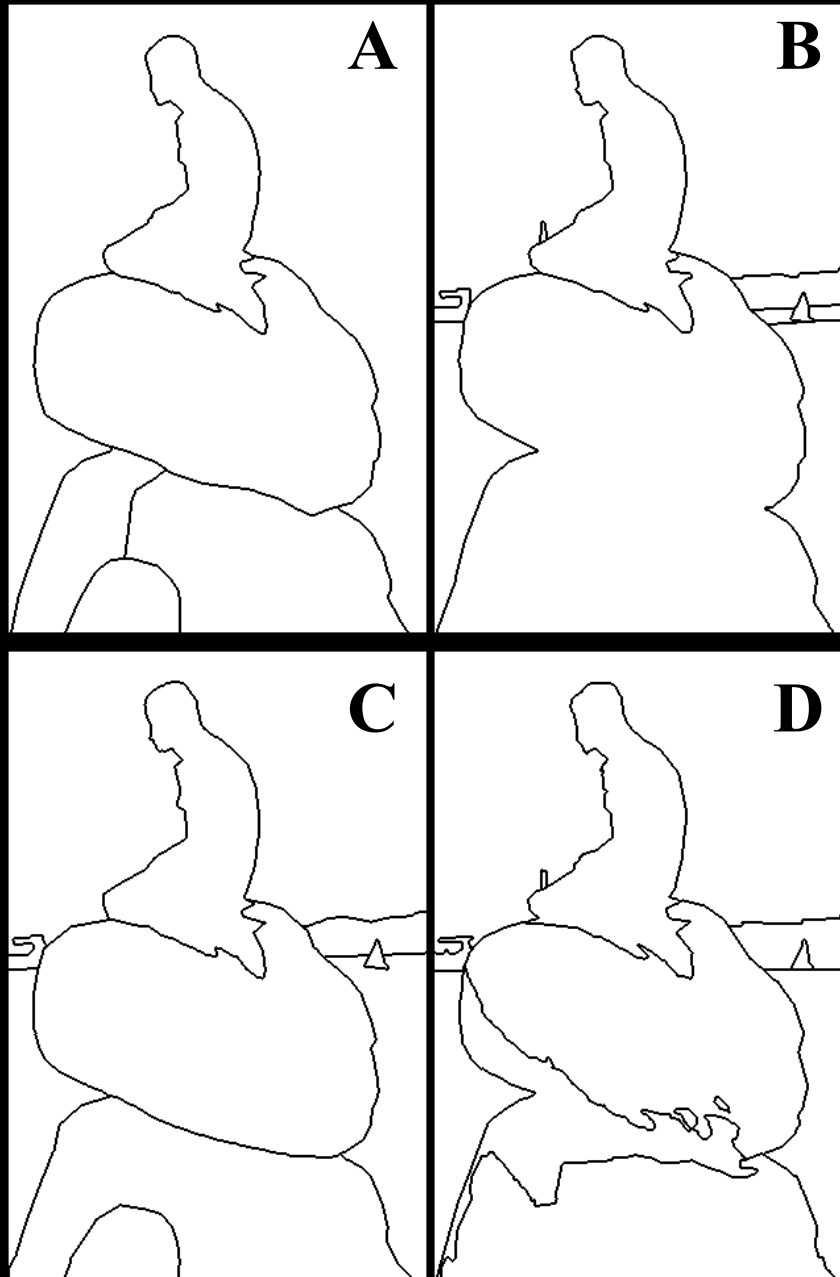
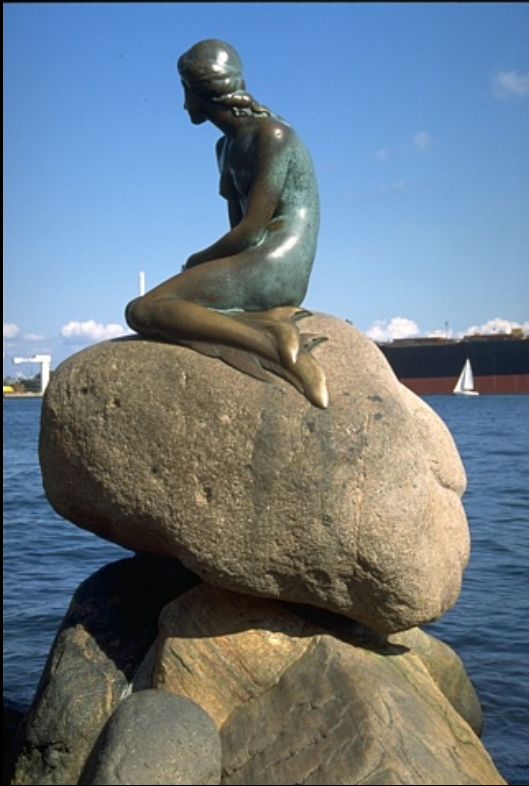
Right Woman





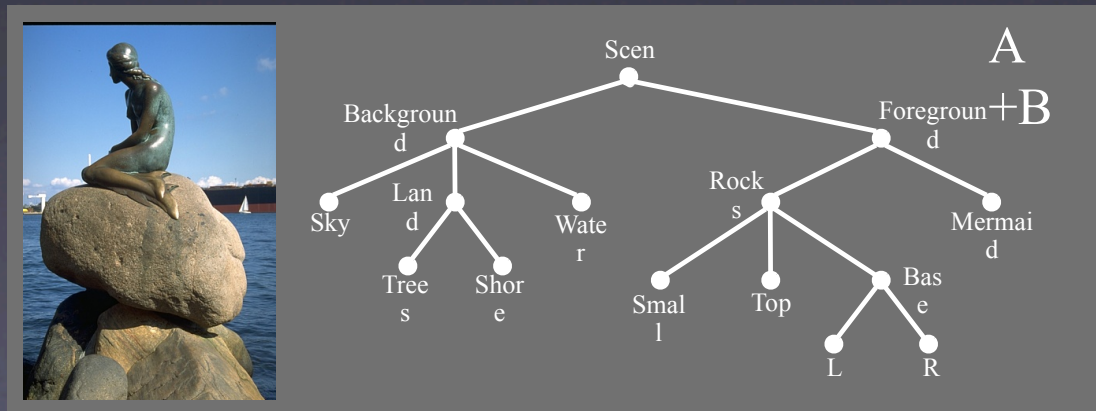




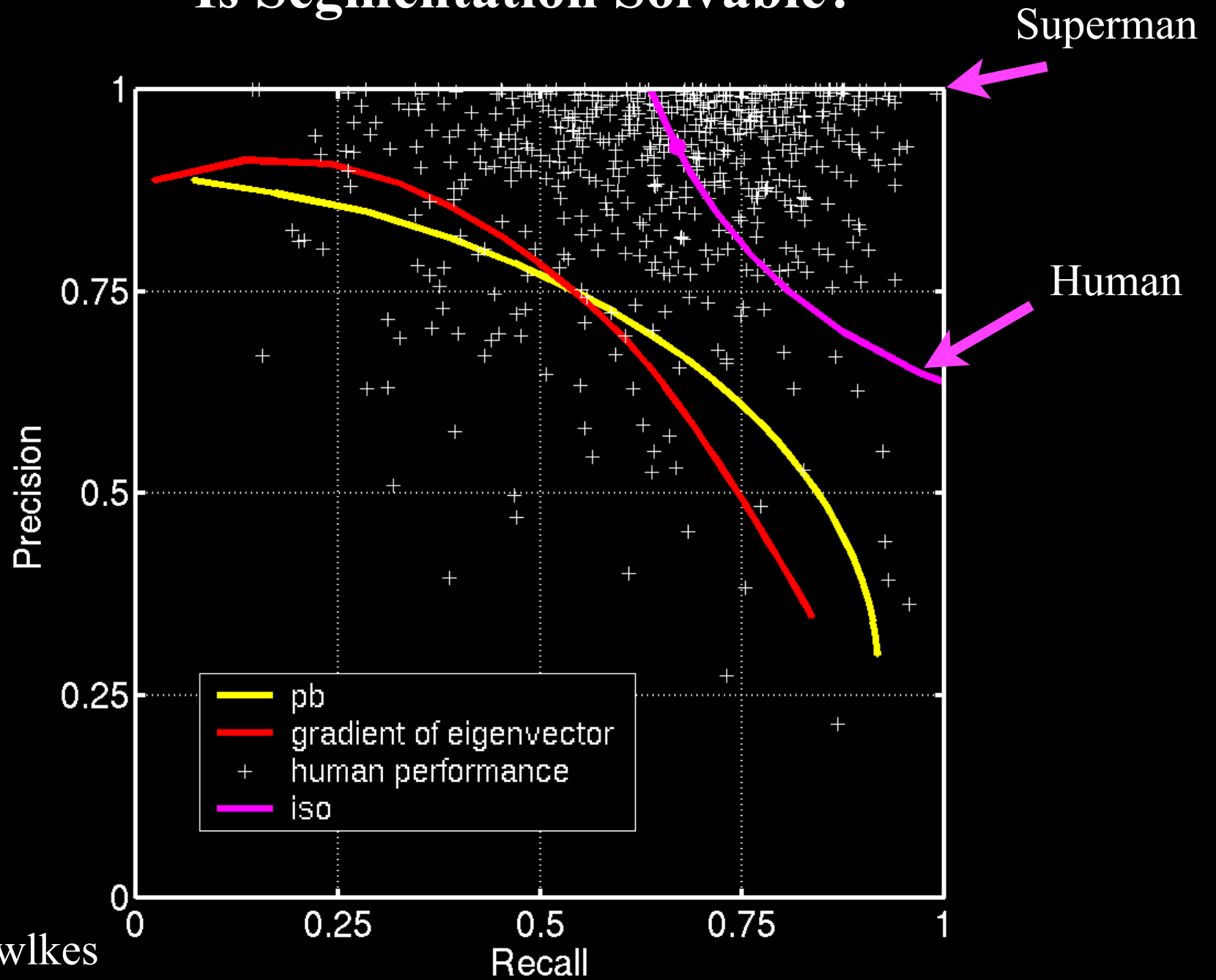


Insight 1: Segmentation/Clustering is always hierarchical

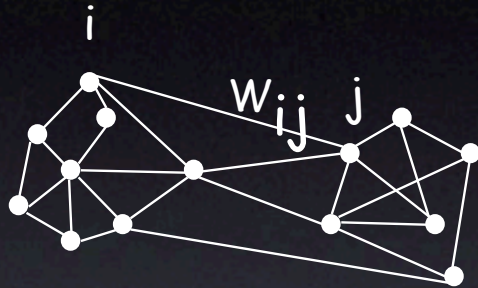
The difficult part is getting the top of the tree correct



Is Segmentation Solvable?



Graph Based Image Segmentation



$$G = \{V, E\}$$

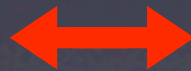
V: graph nodes

E: edges connection nodes



Image = { pixels }

Pixel similarity



Segmentation = Graph partition

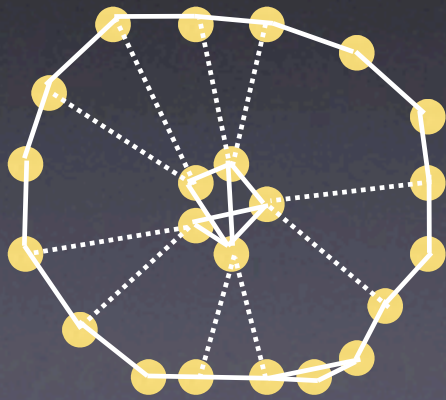
Right partition cost function?

Efficient optimization algorithm?

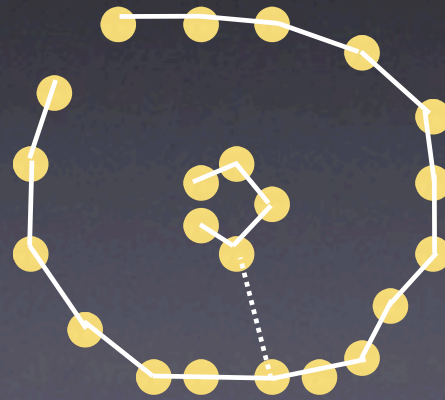
For simple cases,
can try this:

Minimal/Maximal Spanning Tree

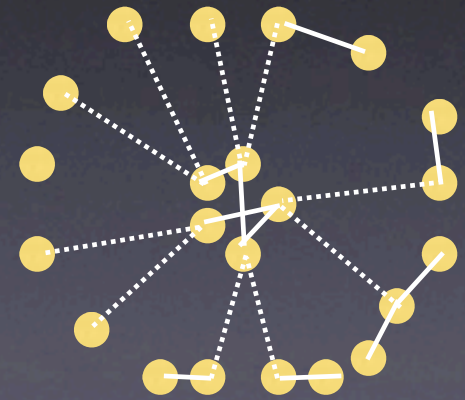
Tree is a graph G without cycle



Graph



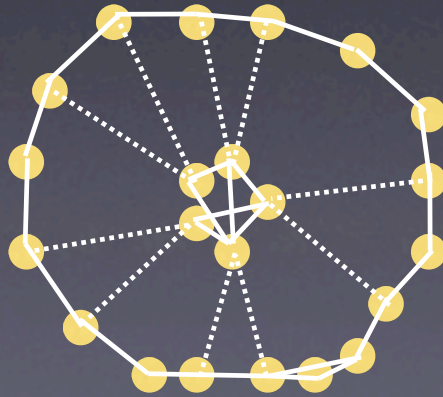
Maximal



Minimal

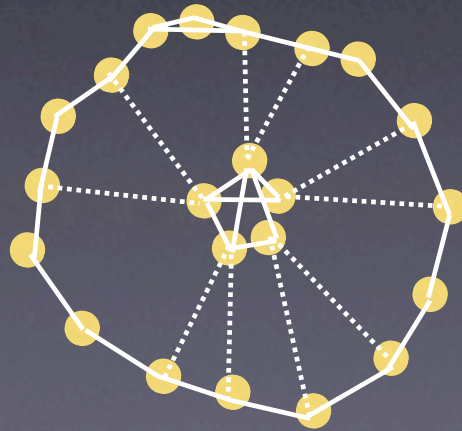
building a MST

Let X be any subset of the vertices of G , and let edge e be the smallest edge connecting X to $G-X$. Then e is part of the minimum spanning tree



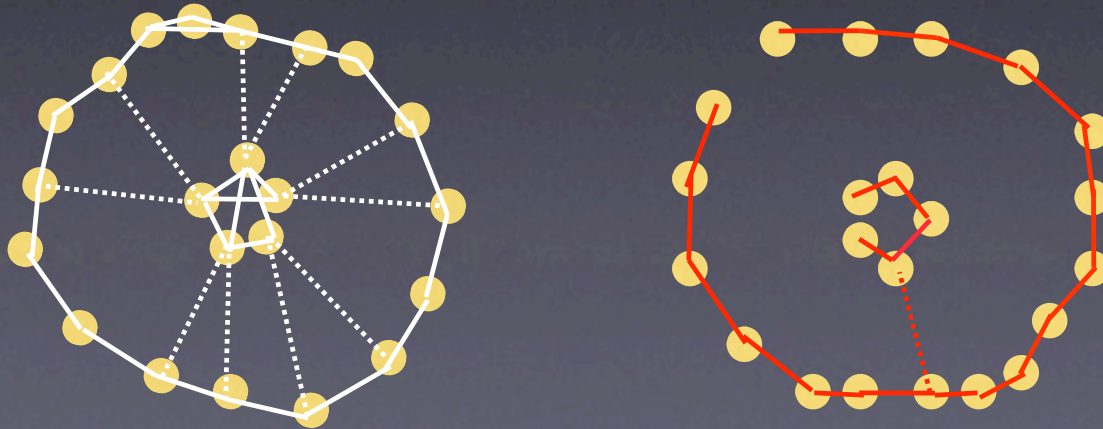
Prim's algorithm

```
let T be a single vertex x
while (T has fewer than n vertices)
{
  find the smallest edge connecting T to G-T
  add it to T
}
```



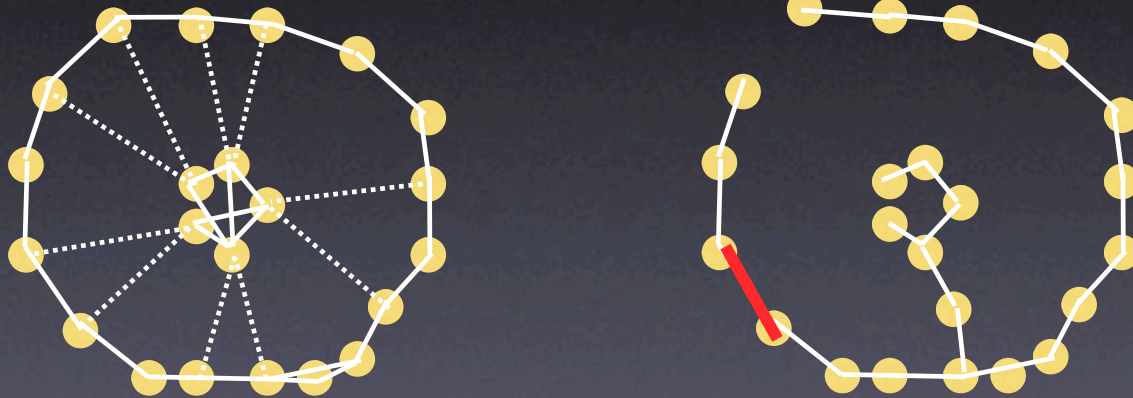
Kruskal's algorithm

- sort the edges of G in increasing order by length
- for each edge e in sorted order
if the endpoints of e are disconnected in S
add e to S

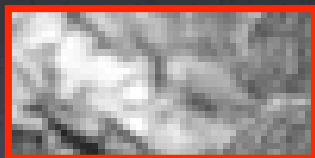


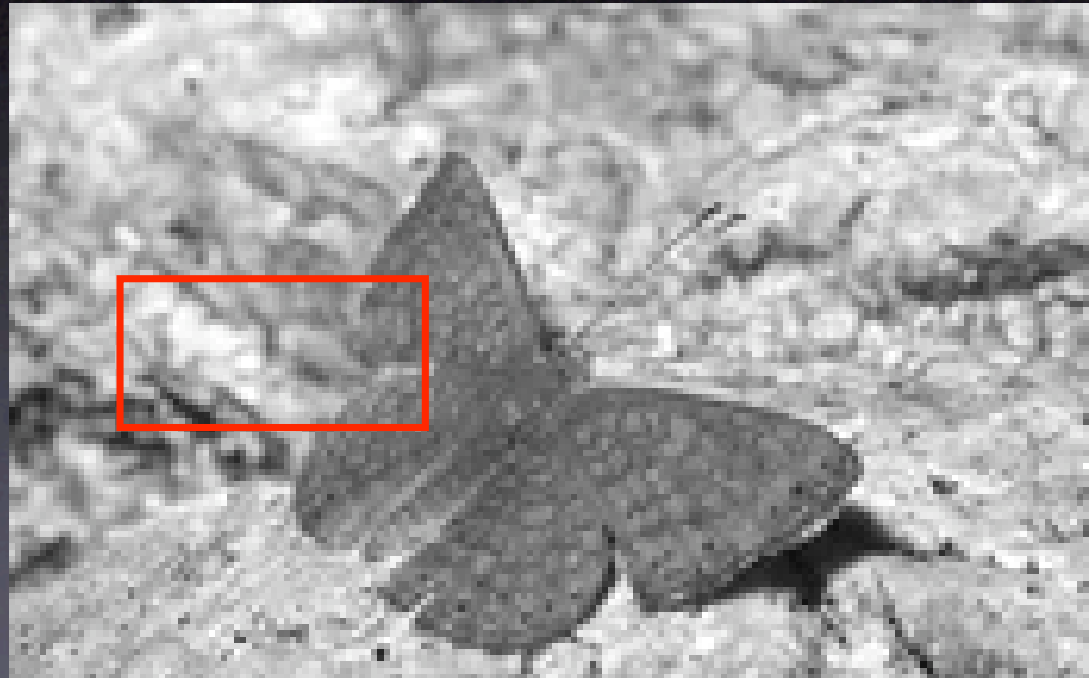
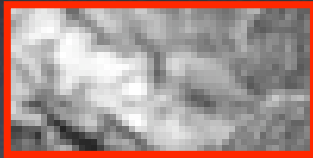
Randomized version can compute Typical cuts

Leakage problem in MST



Leakage





Graph Segmentation: image cues

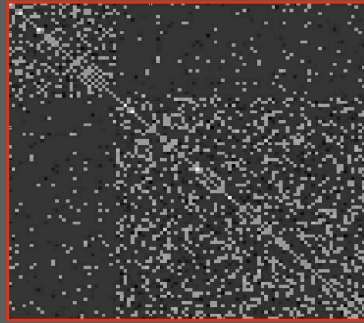
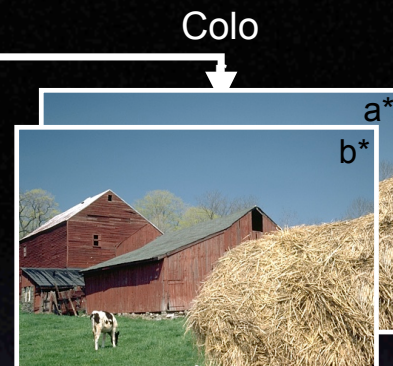
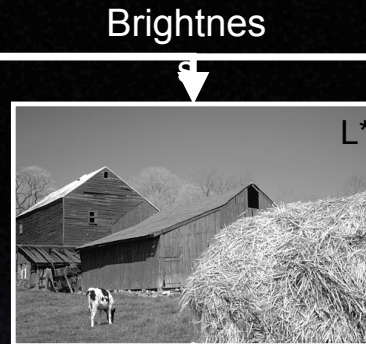
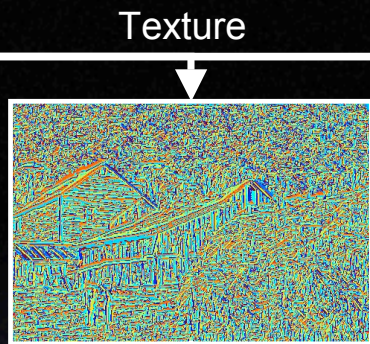


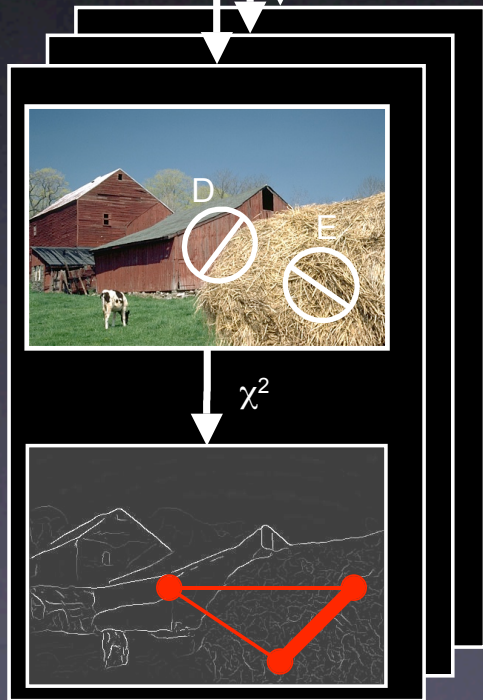
Image I \rightarrow Graph Affinities
 $W = W(I, \Theta)$

- Intensity
- Color
- Edges
- Texture
- ...



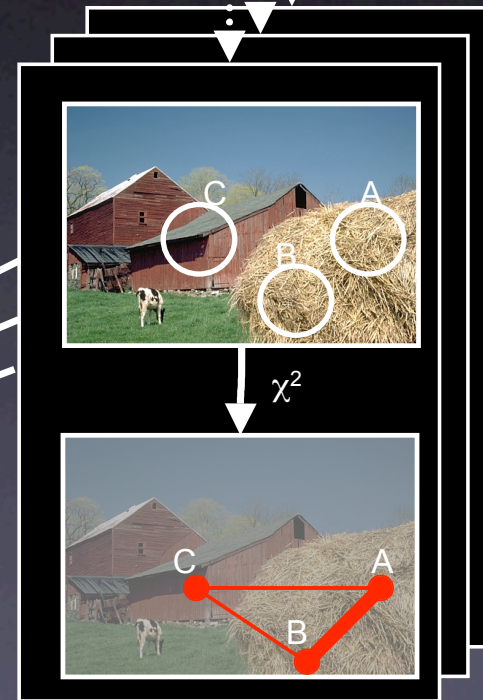
Boundary Processing

Region Processing



Proximity

W_{ij}

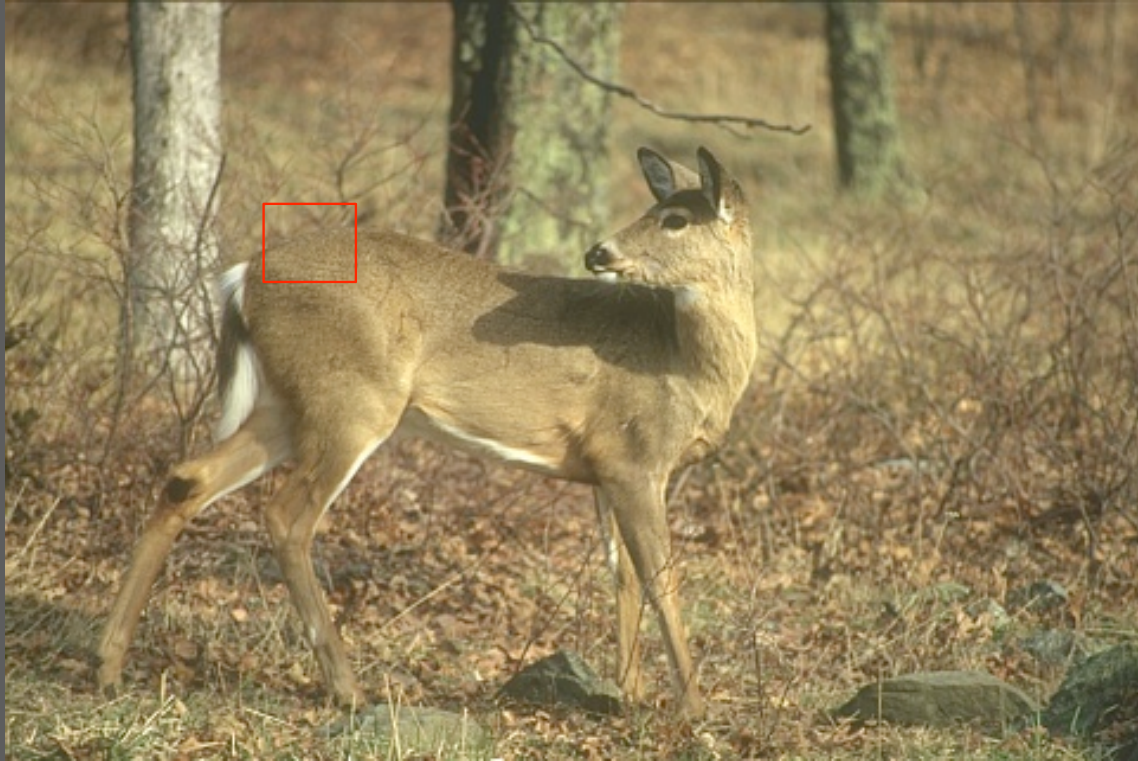


C. Fowlkes

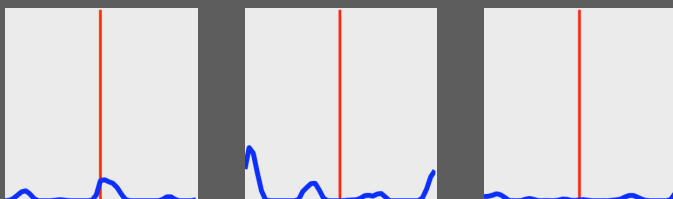
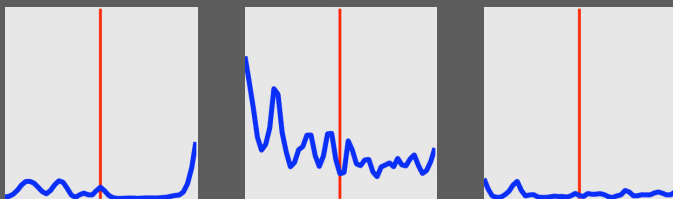
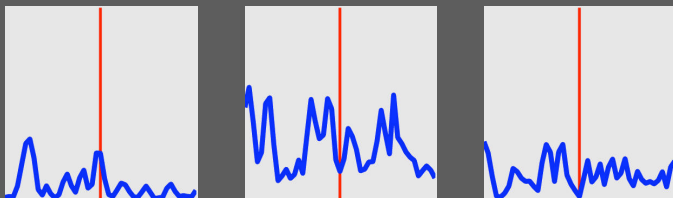
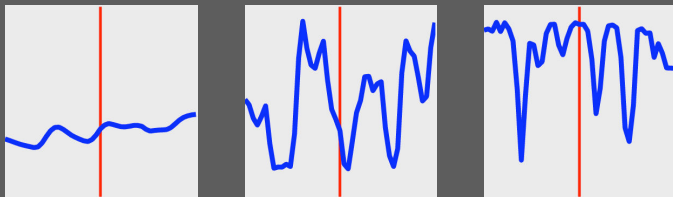
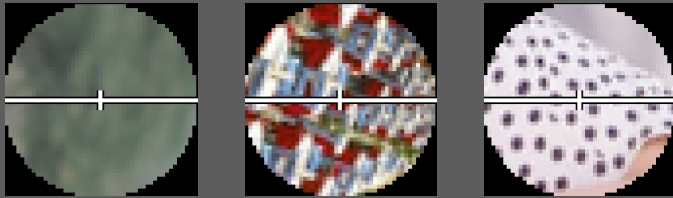
What is so hard about segmentation?



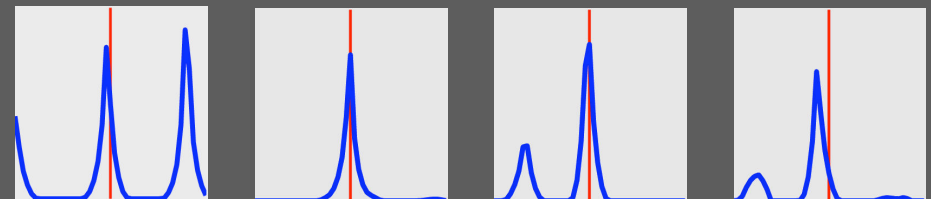
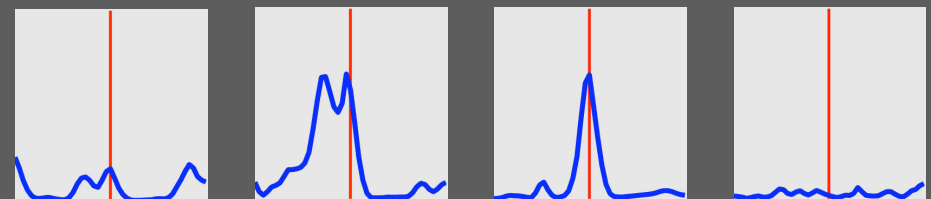
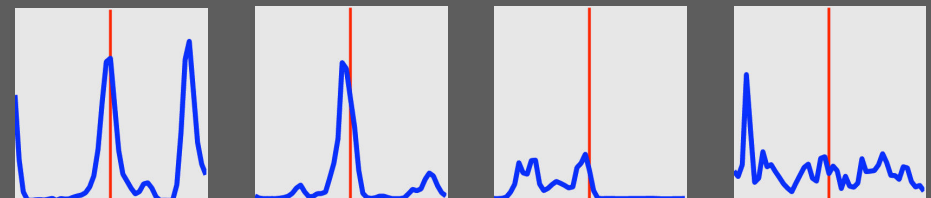
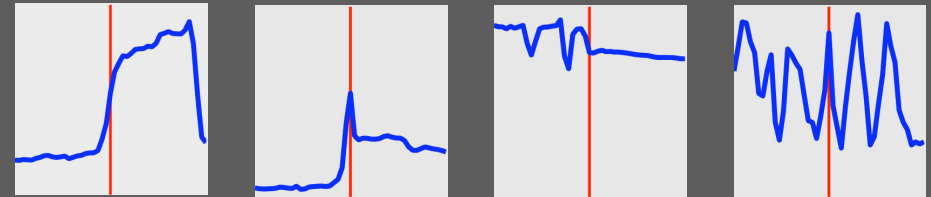
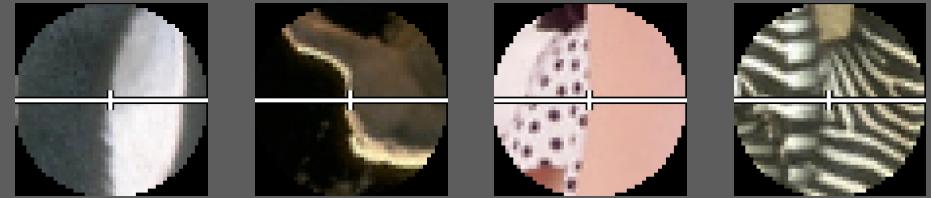




Non-Boundaries



Boundaries



I

B

C

T

P_b Images I

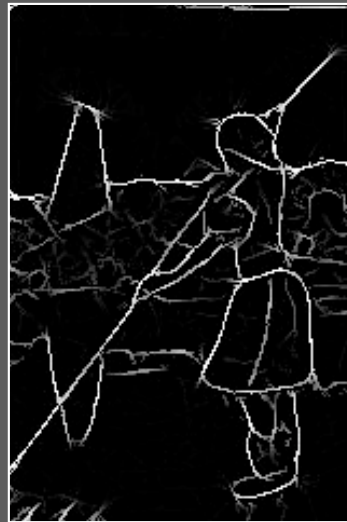
Image

Canny

2MM

Us

Human



C. Fowlkes

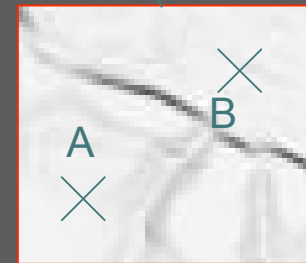
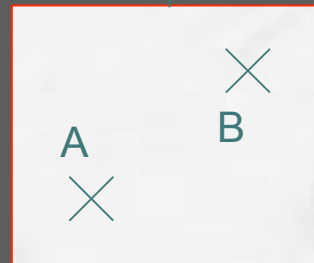
Image I



Graph Affinities
 $W=W(I, \Theta)$

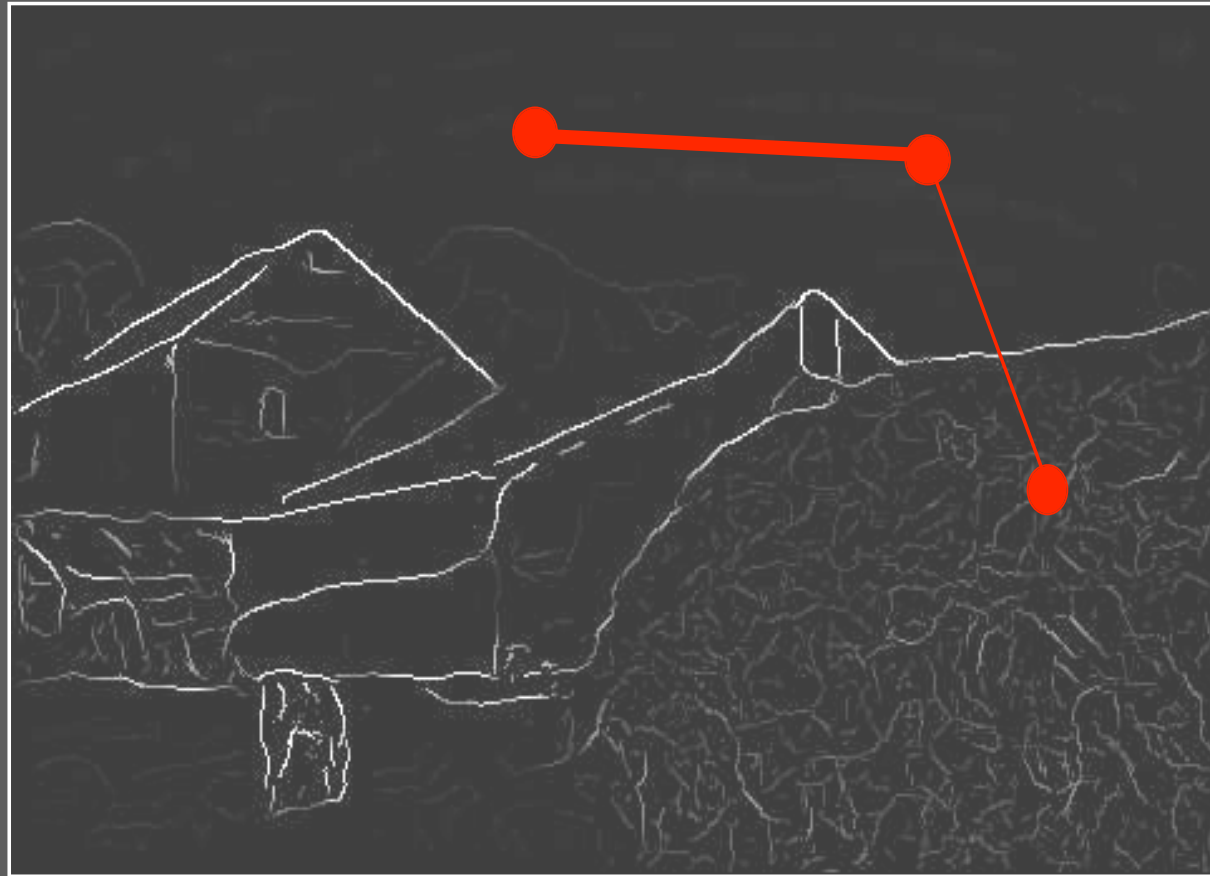


Intensity
Color
Edges
Texture



Intervening Contour

...turning a boundary map into W_{ij}



1 - maximum P_b along the line connecting i and j

Graph Segmentation

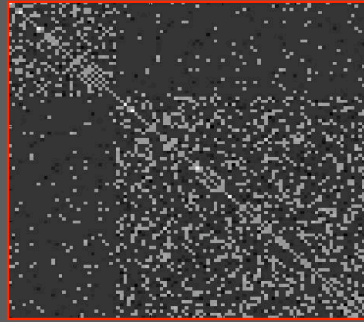


Image I



Graph Affinities

$$W = W(I, \Theta)$$

Intensity
Color
Edges
Texture
...

Graph Segmentation: How to break the graph

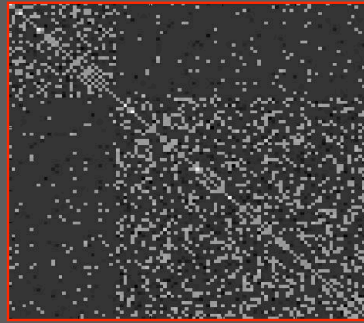
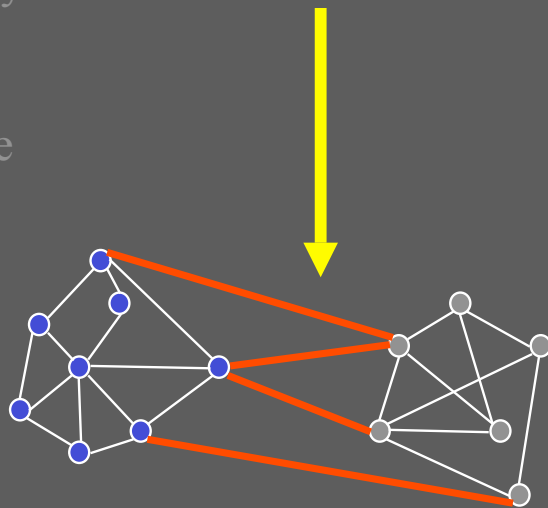


Image I \rightarrow Graph Affinities
 $W = W(I, \Theta)$

Intensity
Color
Edges
Texture
...



Graph to encode Gestalt:
Getting the big picture
of scene

Spectral Graph Segmentation

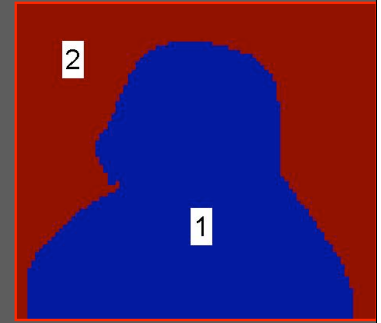
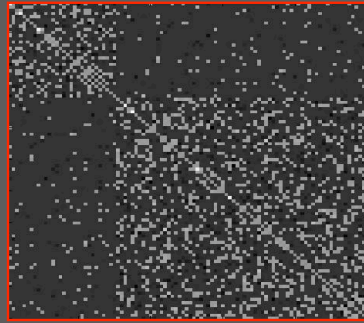


Image I \rightarrow Graph Affinities $W=W(I,\Theta)$ \rightarrow Eigenvector $X(W)$ \rightarrow Discretisation

$$NCut(A, B) = \frac{cut(A, B)}{Vol A' Vol B}$$

$$WX = l DX$$
$$X_A(i) = \begin{cases} 1 & \text{if } i \in A \\ 0 & \text{if } i \notin A \end{cases}$$

Graph Segmentation: How to break the graph

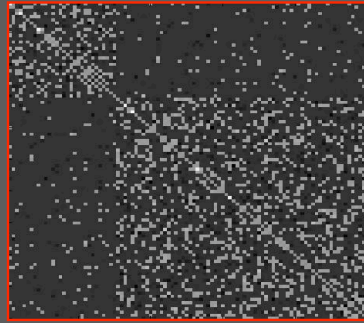
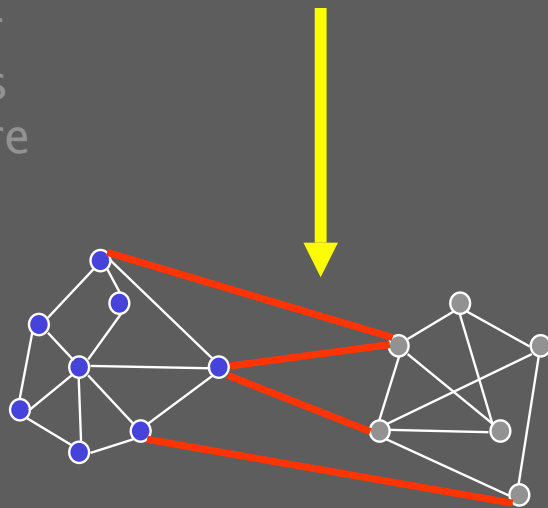


Image I \rightarrow Graph Affinities
 $W = W(I, \Theta)$

Intensity
Color
Edges
Texture
...



Graph to encode
Gestalt:
Getting the big
picture of scene

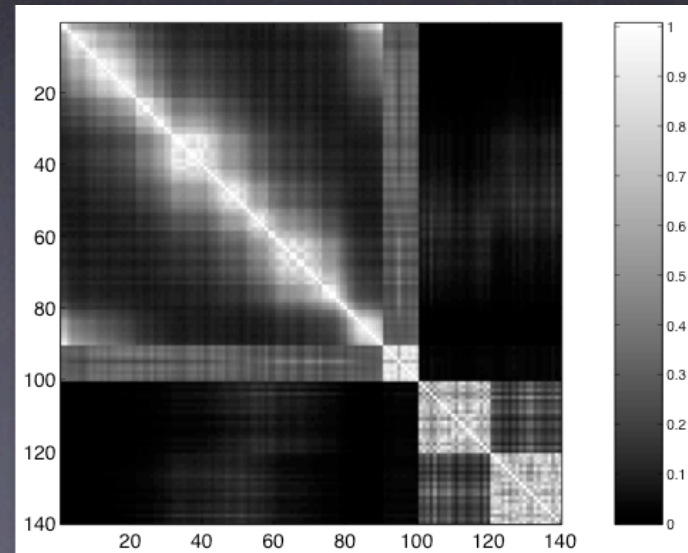
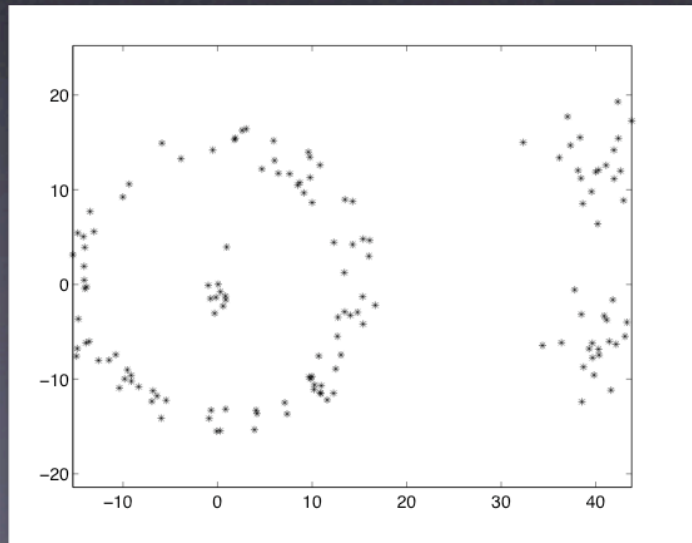
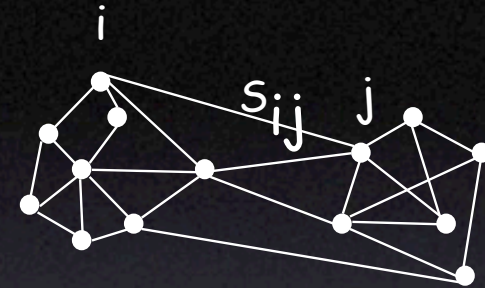
Graph Terminology

adjacency matrix,
degree,
volume,
graph cuts

Graph Terminology

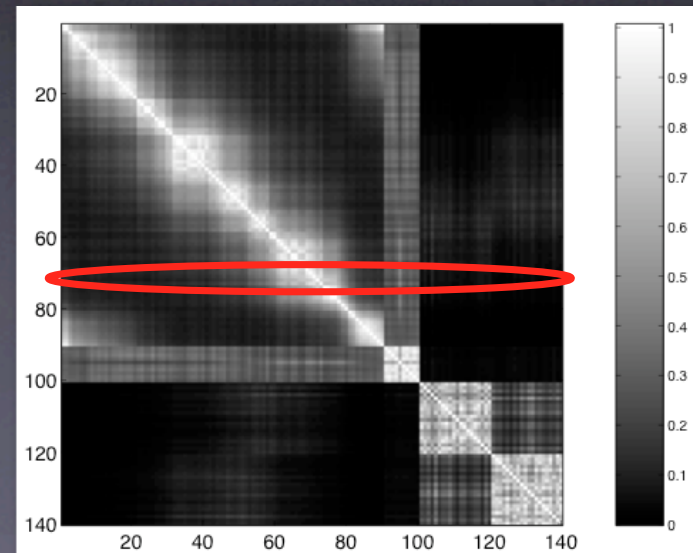
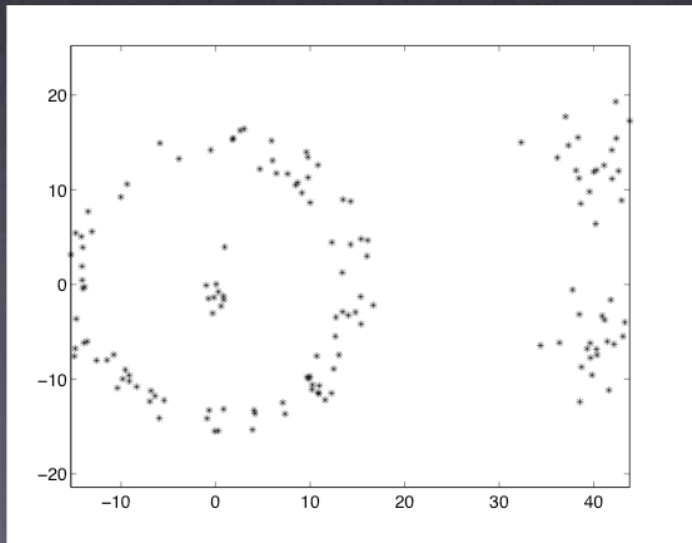
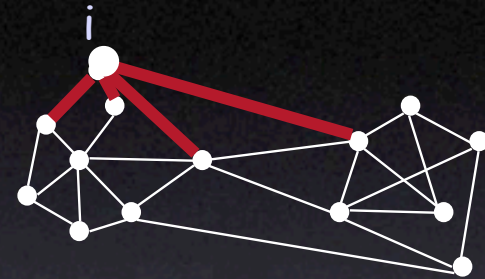
Similarity matrix $S = [S_{ij}]$

is generalized adjacency matrix



Graph Terminology

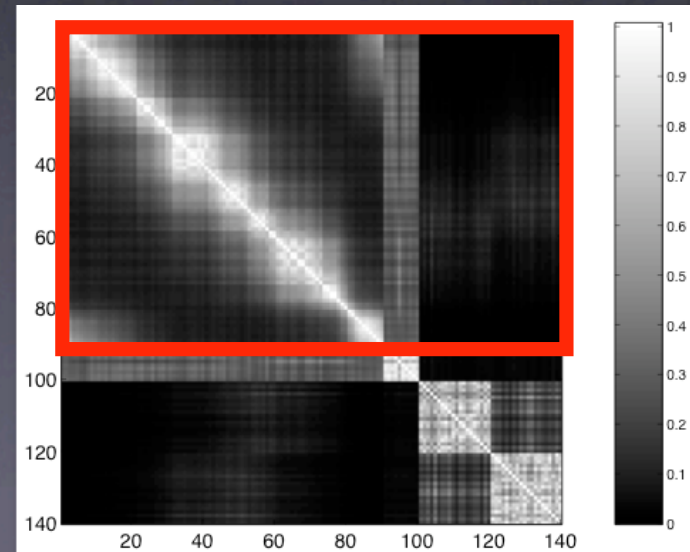
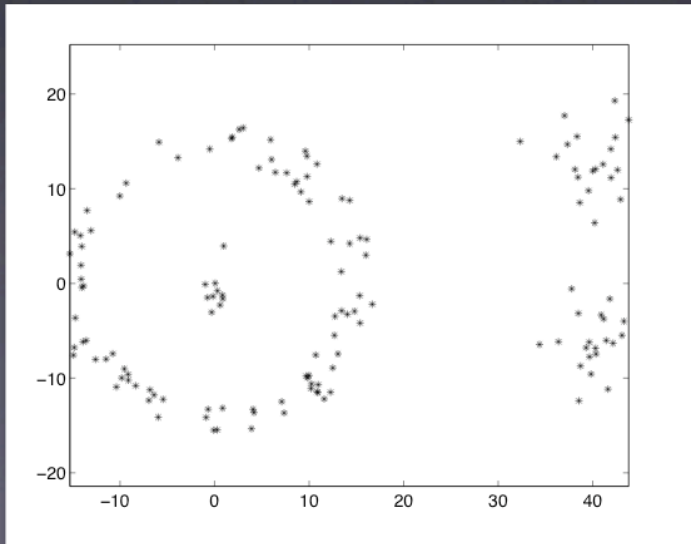
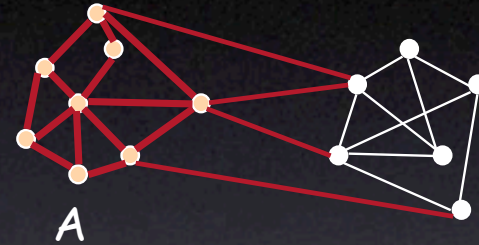
Degree of node: $d_i = \sum_j S_{ij}$



Graph Terminology

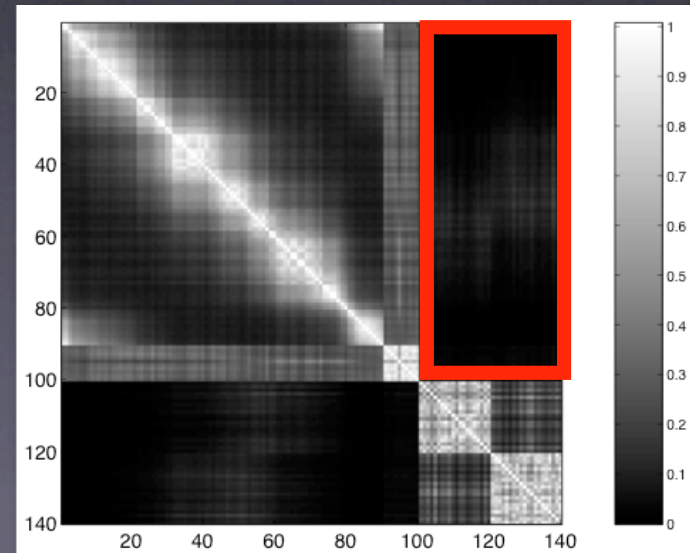
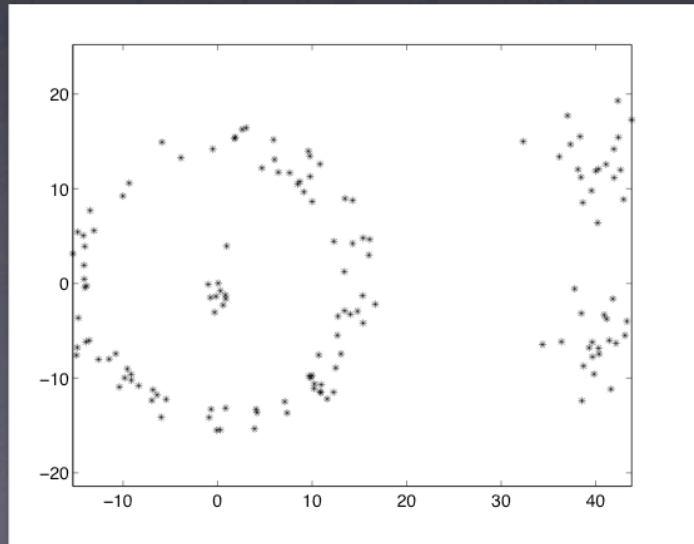
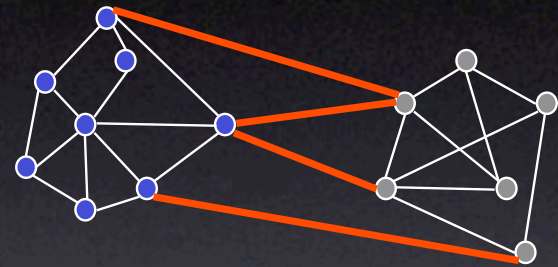
Volume of set:

$$\text{vol}(A) = \sum_{i \in A} d_i, A \subseteq V$$



Cuts in a graph

$$\text{cut}(A, \bar{A}) = \sum_{i \in A, j \in \bar{A}} S_{i,j}$$

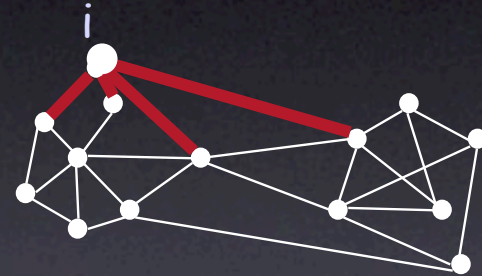


Graph Terminology

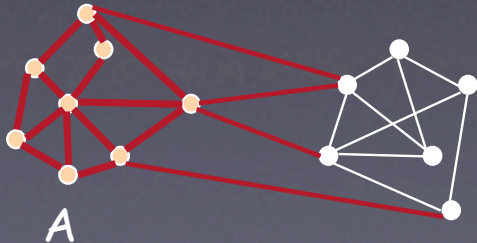
Similarity matrix $S = [S_{ij}]$



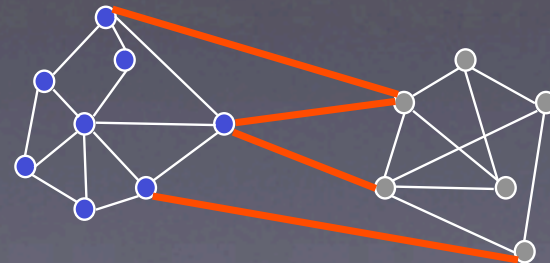
Degree of node: $d_i = \sum_j S_{ij}$



Volume of set:



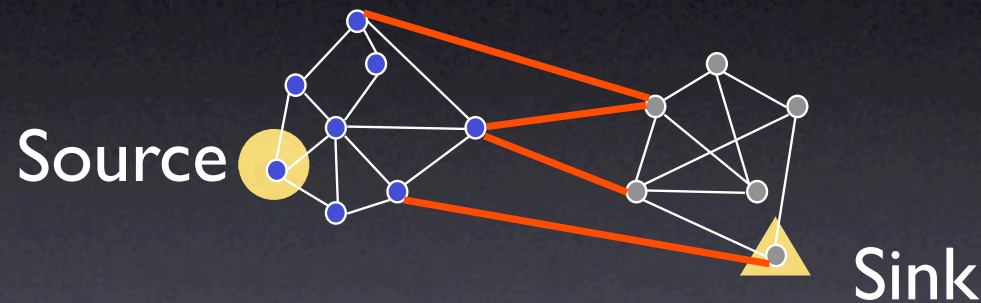
Graph Cuts



Useful Graph Algorithms

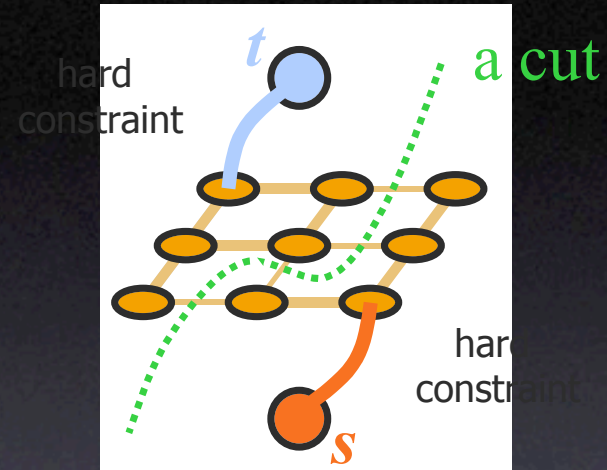
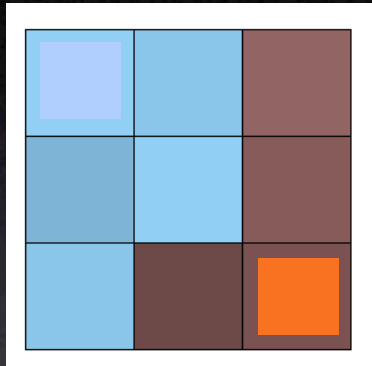
- Minimal Spanning Tree
- Shortest path
- s-t Max. graph flow, Min. cut

Graph Cut and Flow



- 1) Given a source (s) and a sink node (t)
- 2) Define Capacity on each edge, $C_{ij} = W_{ij}$
- 3) Find the maximum flow from $s \rightarrow t$, satisfying the capacity constraints

Min. Cut = Max. Flow

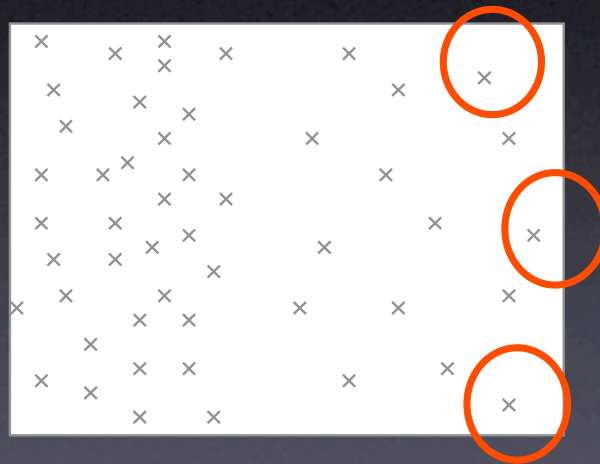


Minimum cost cut can be computed in polynomial time

(max-flow/min-cut algorithms)

(Boykov)

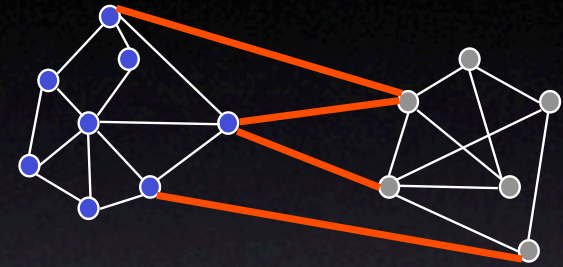
Problem with min cuts



Min. cuts favors isolated clusters

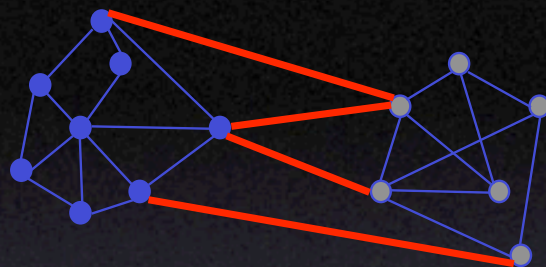
Normalize cuts in a graph

- (edge) Ncut = balanced cut



$$Ncut(A, B) = cut(A, B) \left(\frac{1}{vol(A)} + \frac{1}{vol(B)} \right)$$

Normalized Cut and Normalized Association



$$Ncut(A, B) = \frac{cut(A, B)}{Vol(A)} + \frac{cut(A, B)}{Vol(B)}$$

$$Nassoc(A, B) = \frac{assoc(A, A)}{Vol(A)} + \frac{assoc(B, B)}{Vol(B)}$$

$$Ncut(A, B) = 2 - Nassoc(A, B)$$

- Minimizing similarity between the groups, and maximizing similarity within the groups can be achieved simultaneously.

Spectral Graph Segmentation

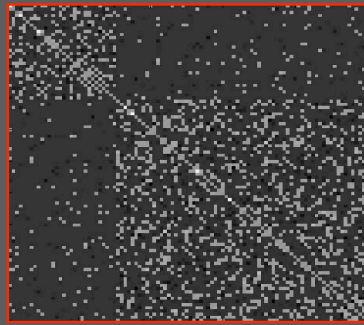


Image I \rightarrow Graph Affinities $W=W(I,\Theta)$ \rightarrow Eigenvector $X(W)$

$$NCut(A, B) = \frac{cut(A, B)}{Vol A' Vol B}$$

$$WX = \lambda DX$$

$$X_A(i) = \begin{cases} 1 & \text{if } i \in A \\ 0 & \text{if } i \notin A \end{cases}$$

Spectral Graph Segmentation

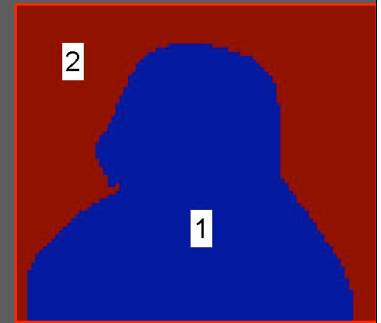
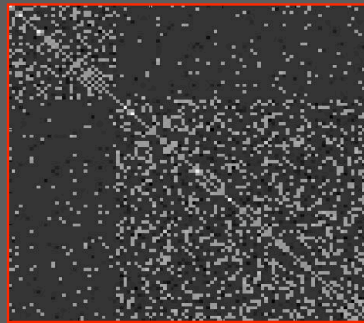


Image I \rightarrow Graph Affinities $W=W(I,\Theta)$ \rightarrow Eigenvector $X(W)$ \rightarrow Discretisation

$$NCut(A, B) = \frac{cut(A, B)}{Vol A' Vol B}$$

$$WX = l DX$$
$$X_A(i) = \begin{cases} 1 & \text{if } i \in A \\ 0 & \text{if } i \notin A \end{cases}$$

Representation

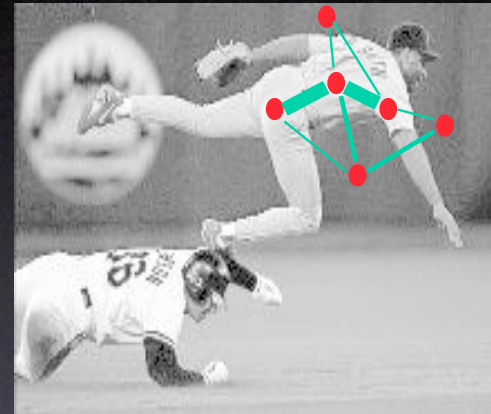
Partition matrix:

$$X = [X_1, \dots, X_K]$$

segments

$$X = \begin{bmatrix} 1 & 0 & 0 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

pixels



Representation

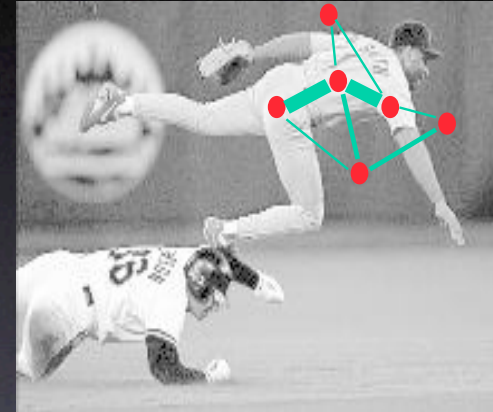
Partition matrix:

$$X = [X_1, \dots, X_K]$$

segments

$$X = \begin{bmatrix} 1 & 0 & 0 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

pixels



Pair-wise similarity matrix W

Degree matrix D :
$$D(i, i) = \sum_j W_{i, j}$$

Representation

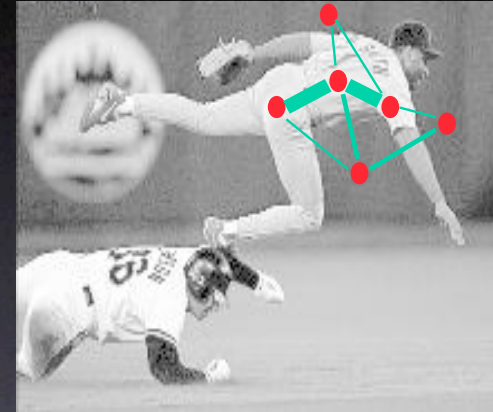
Partition matrix:

$$X = [X_1, \dots, X_K]$$

segments

$$X = \begin{bmatrix} 1 & 0 & 0 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

pixels

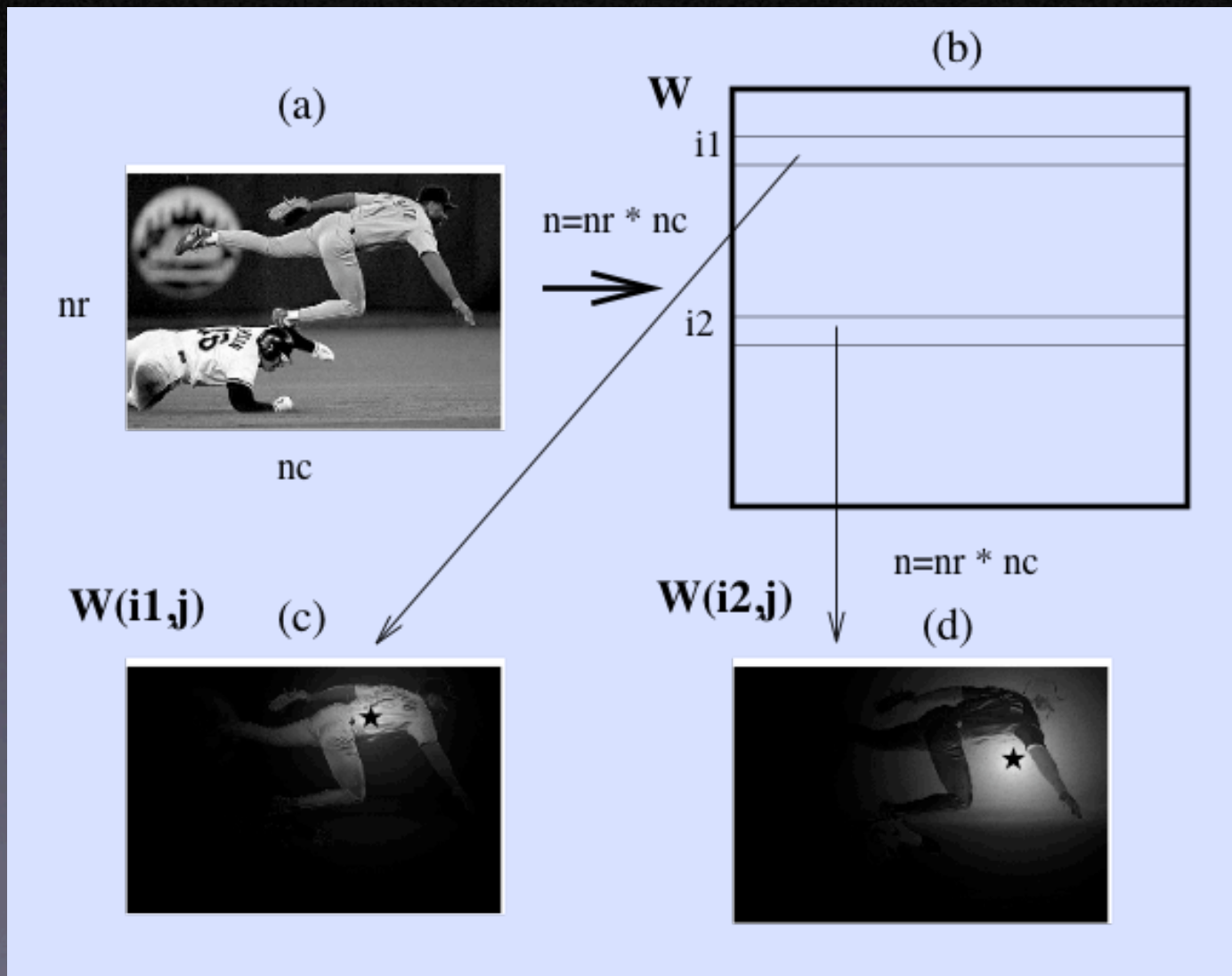


Pair-wise similarity matrix W

Laplacian matrix $D-W$

Degree matrix D : $D(i, i) = \sum_j W_{i,j}$

Graph weight matrix W

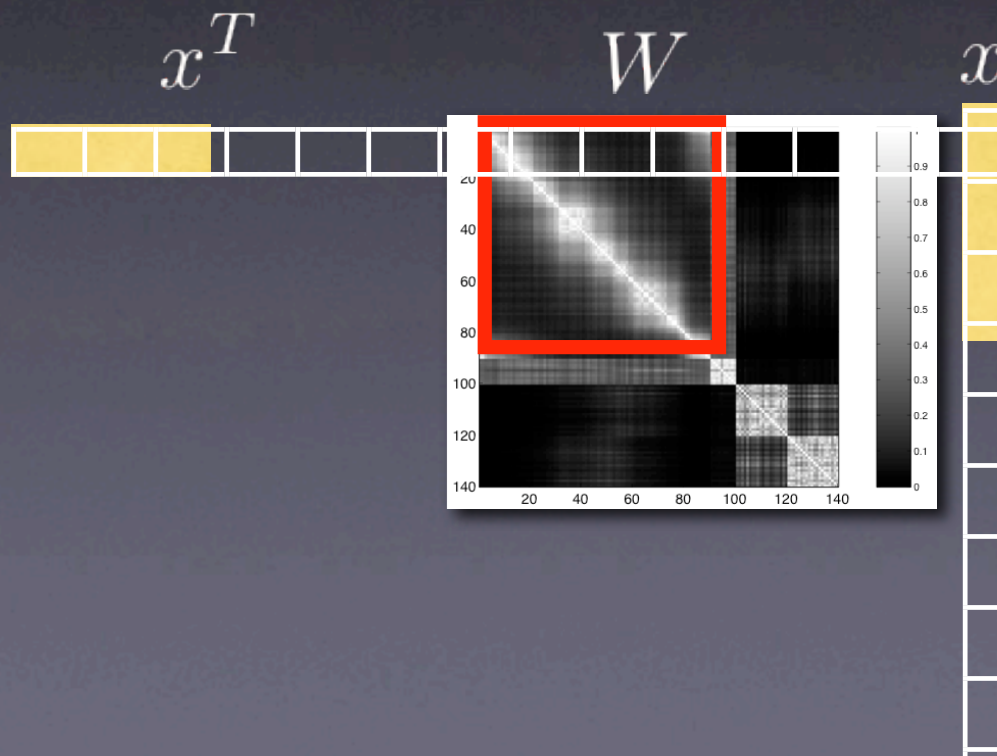


Laplacian matrix D-W

Let $x = X(l,:)$ be the indicator of group l

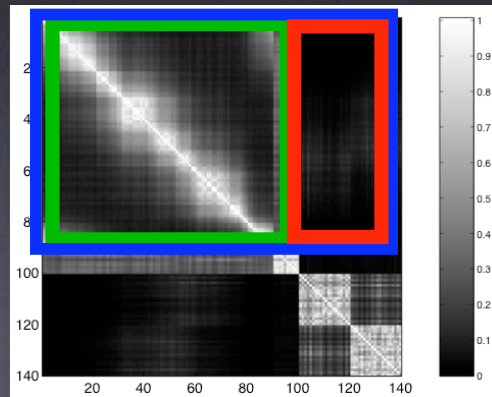
$$\text{asso}(A,A) = x^T W x$$

$$X = \begin{bmatrix} 1 & 0 & 0 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$



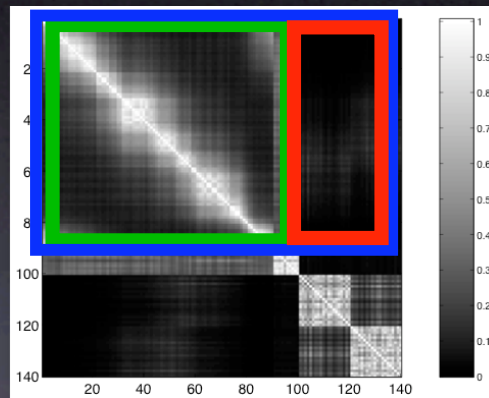
Laplacian matrix D-W

$$\text{Cut}(A, V-A) = x^T D x - x^T W x = \text{vol}(A) - \text{asso}(A, A)$$



$$\text{Cut}(A, V - A) = x^T (D - W)x$$

$$Ncut(X) = \frac{1}{K} \sum_{l=1}^K \frac{cut(V_l, V - V_l)}{vol(V_l)}$$



$$= \frac{1}{K} \sum_{l=1}^K \frac{X_l^T (D - W) X_l}{X_l^T D X_l}$$


$$X \in \{0,1\}^{N \times K}, X \mathbf{1}_K = \mathbf{1}_N$$

$$Ncut(X) = \frac{1}{K} \sum_{l=1}^K \frac{cut(V_l, V - V_l)}{vol(V_l)}$$

$$= \frac{1}{K} \sum_{l=1}^K \frac{X_l^T (D - W) X_l}{X_l^T D X_l}$$

$$X \in \{0, 1\}^{N \times K}, X 1_K = 1_N$$

Minimize Ncut is NP-hard



Step I: Find Continuous Global Optima

Scaled partition matrix. $Z = X(X^T D X)^{-\frac{1}{2}}$

$$X = \begin{bmatrix} 1 & 0 & 0 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \rightarrow Z = \begin{bmatrix} \frac{1}{\sqrt{\text{vol}(A)}} & 0 & 0 \\ \frac{1}{\sqrt{\text{vol}(A)}} & 0 & 0 \\ 0 & \frac{1}{\sqrt{\text{vol}(B)}} & 0 \\ 0 & \frac{1}{\sqrt{\text{vol}(B)}} & 0 \\ 0 & 0 & \frac{1}{\sqrt{\text{vol}(C)}} \end{bmatrix}$$

Step I: Find Continuous Global Optima

$$Ncut = \frac{1}{K} \sum_{l=1}^K \frac{X_l^T (D - W) X_l}{X_l^T D X_l}$$

becomes

$$Ncut(Z) = \frac{1}{K} tr(Z^T W Z) \quad Z^T D Z = I_K$$

becomes

$$Ncut(Z) = \frac{1}{K} \text{tr}(Z^T W Z) \quad Z^T D Z = I_K$$

We use the generalization of the Rayleigh-Ritz theorem to solve it.



Rayleigh and...



Ritz

becomes

$$Ncut(Z) = \frac{1}{K} tr(Z^T W Z) \quad Z^T D Z = I_K$$



Rayleigh and Ritz Says:

Eigensolutions

$$(D - W)z^* = \lambda D z^*$$

$$Z^* = [z_1^*, z_2^*, \dots, z_k^*]$$

becomes

$$Ncut(Z) = \frac{1}{K} \text{tr}(Z^T W Z) \quad Z^T D Z = I_K$$

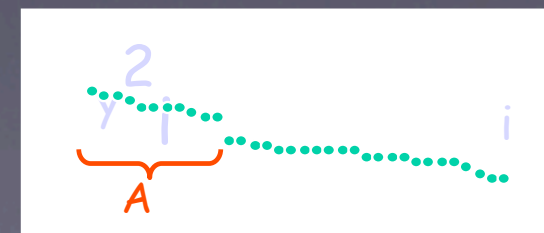


Rayleigh and Ritz Says:

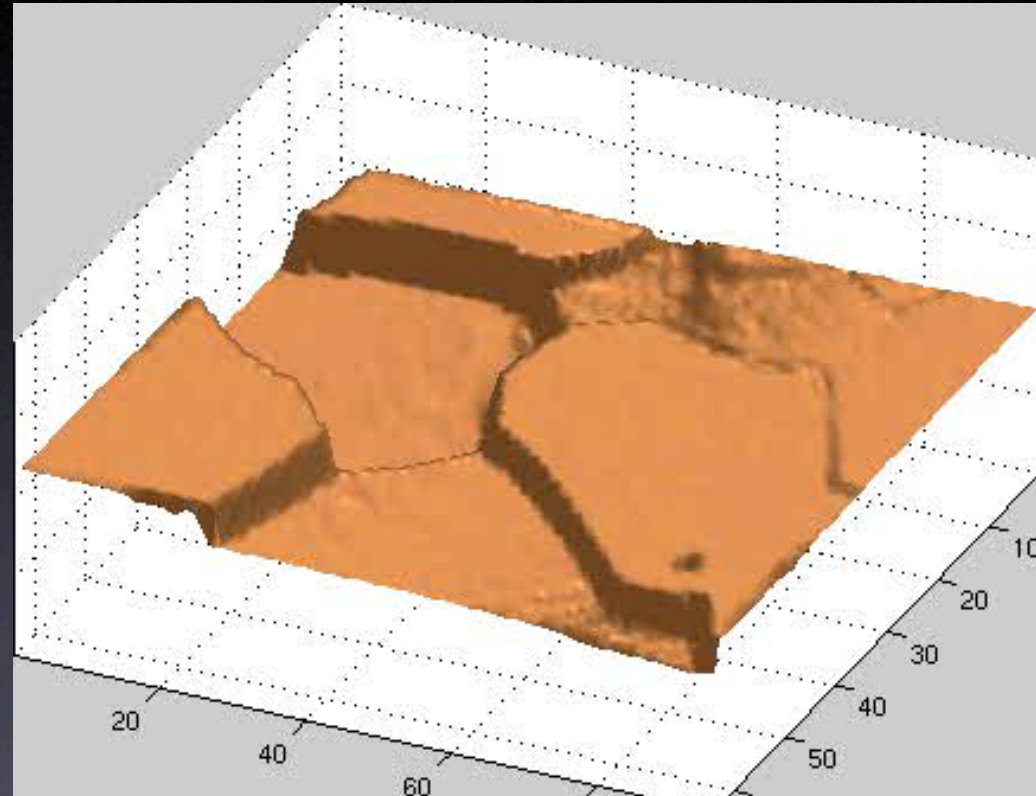
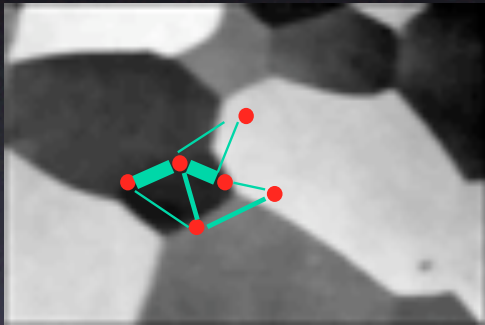
Eigensolutions

$$(D - W)z^* = \lambda D z^*$$

$$Z^* = [z_1^*, z_2^*, \dots, z_k^*]$$



Interpretation as a Dynamical System

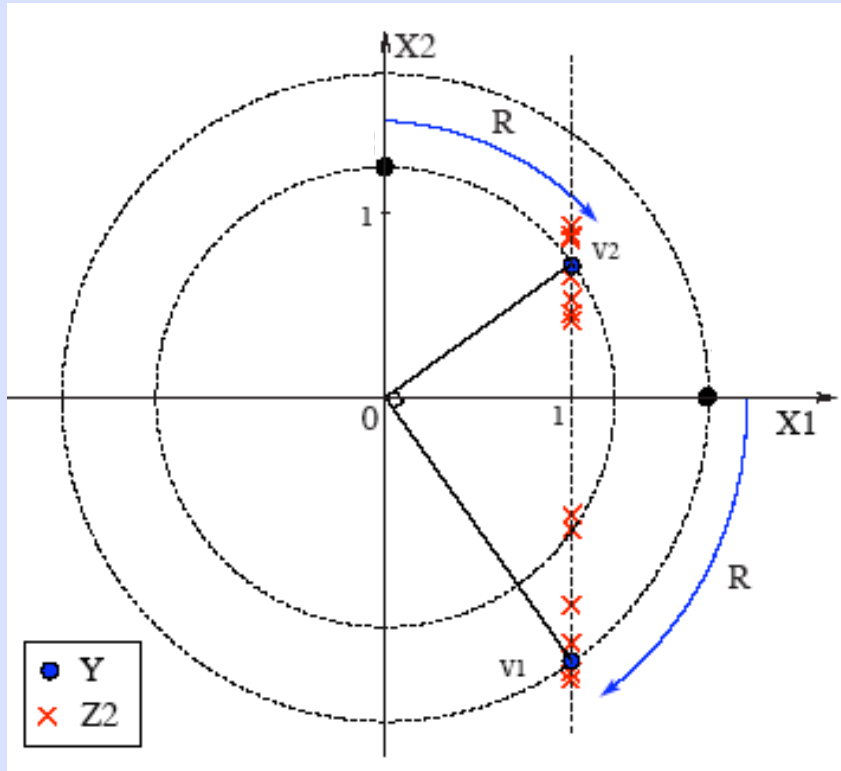


Step II: Discretize Continuous Optima

Partition		Scaled Partition		Eigenvector solution
$X = \begin{bmatrix} 1 & 0 & 0 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$	\Rightarrow \Leftarrow	$Z = \begin{bmatrix} \frac{1}{\sqrt{\text{vol}(A)}} & 0 & 0 \\ \frac{1}{\sqrt{\text{vol}(A)}} & 0 & 0 \\ 0 & \frac{1}{\sqrt{\text{vol}(B)}} & 0 \\ 0 & \frac{1}{\sqrt{\text{vol}(B)}} & 0 \\ 0 & 0 & \frac{1}{\sqrt{\text{vol}(C)}} \end{bmatrix}$	\Rightarrow \Leftarrow	$Z^* = \begin{bmatrix} \frac{1}{\sqrt{\text{vol}(A)}} & 0 & 0 \\ \frac{1}{\sqrt{\text{vol}(A)}} & 0 & 0 \\ 0 & \frac{1}{\sqrt{\text{vol}(B)}} & 0 \\ 0 & \frac{1}{\sqrt{\text{vol}(B)}} & 0 \\ 0 & 0 & \frac{1}{\sqrt{\text{vol}(C)}} \end{bmatrix} \times \begin{bmatrix} \cos(\theta) & -\sin(\theta) \\ \sin(\theta) & \cos(\theta) \end{bmatrix}$
$(D - W)Z^* = \lambda DZ^*$				

If Z^* is an optimal, so is $\{ZR : R^T R = I_K\}$

Step II: Discretize Continuous Optima



Target
partition

$$X = \begin{bmatrix} 1 & 0 \\ 1 & 0 \\ 0 & 1 \\ 0 & 1 \\ 0 & 1 \end{bmatrix}$$

Rotation R



Eigenvector
solution

$$Z^* = \begin{bmatrix} 1 & -1.4 \\ 1 & -1.3 \\ 1 & 0.8 \\ 1 & 0.9 \\ 1 & 0.7 \end{bmatrix}$$

Rotation R can be found exactly in 2-way partition

Spectral Graph Segmentation

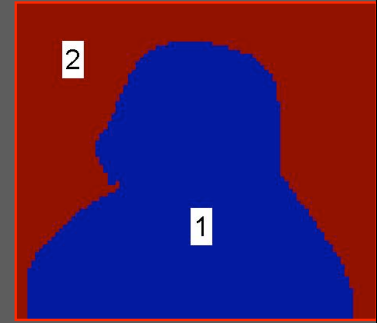
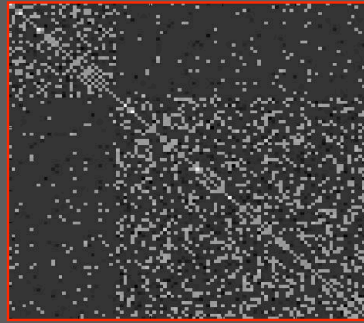


Image I



Graph Affinities
 $W=W(I,\Theta)$



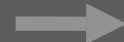
Eigenvector
 $X(W)$



Discretisation

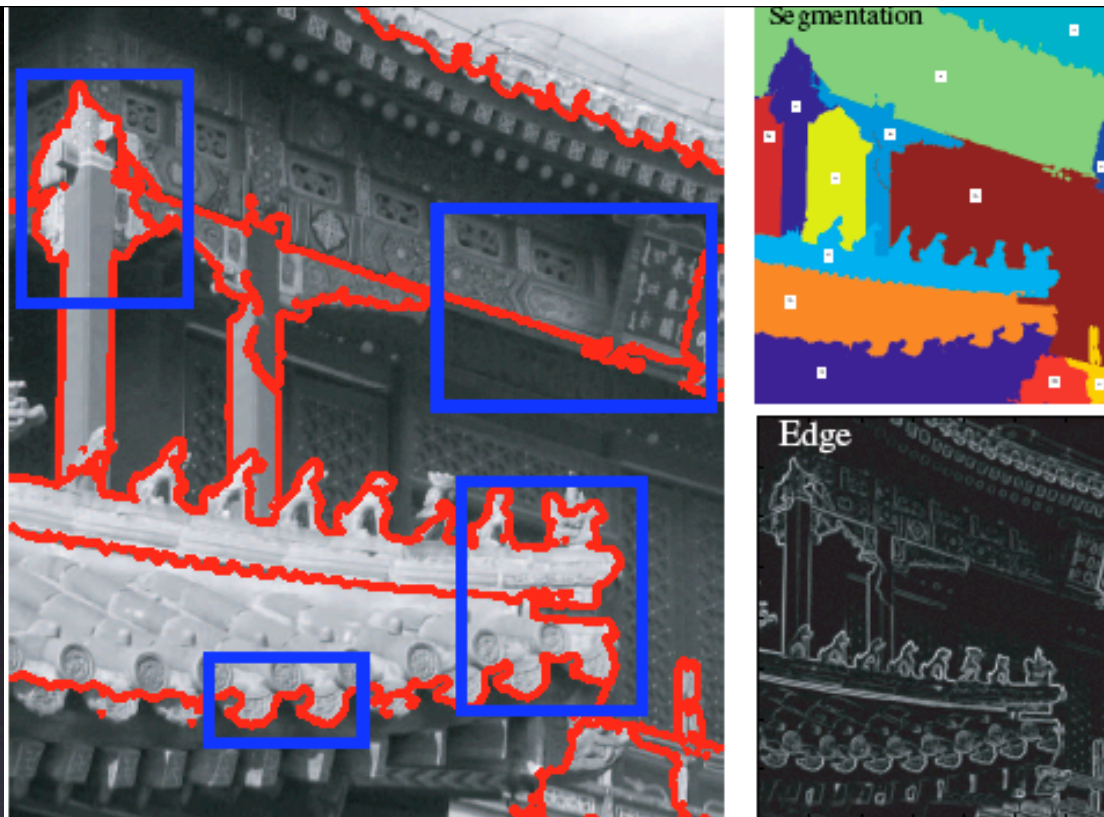


$$NCut(A, B) = \frac{cut(A, B)}{Vol A' Vol B}$$

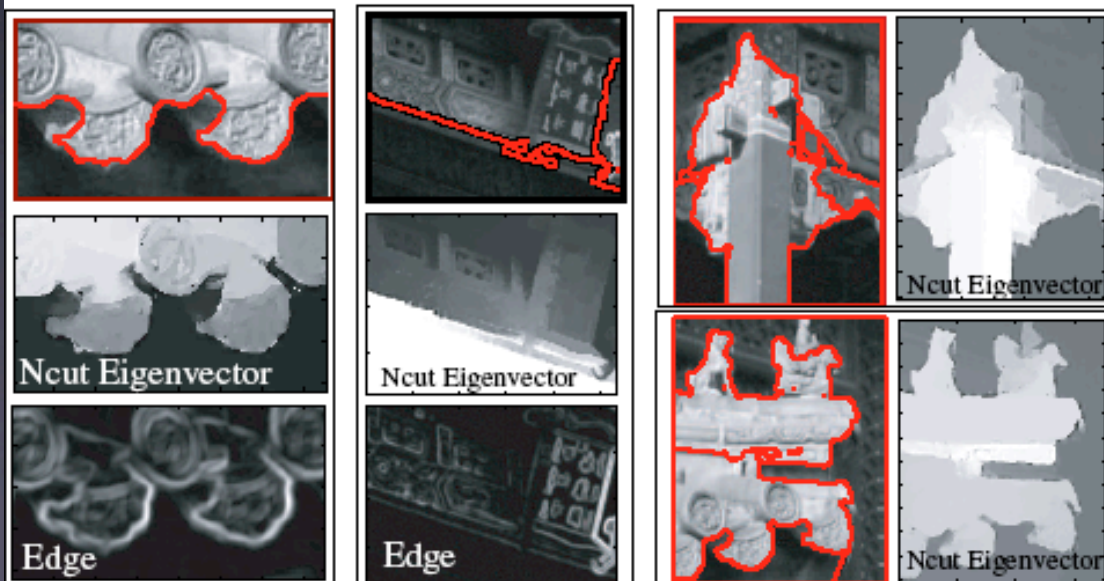


$$WX = l DX$$
$$X_A(i) = \begin{cases} 1 & \text{if } i \in A \\ 0 & \text{if } i \notin A \end{cases}$$





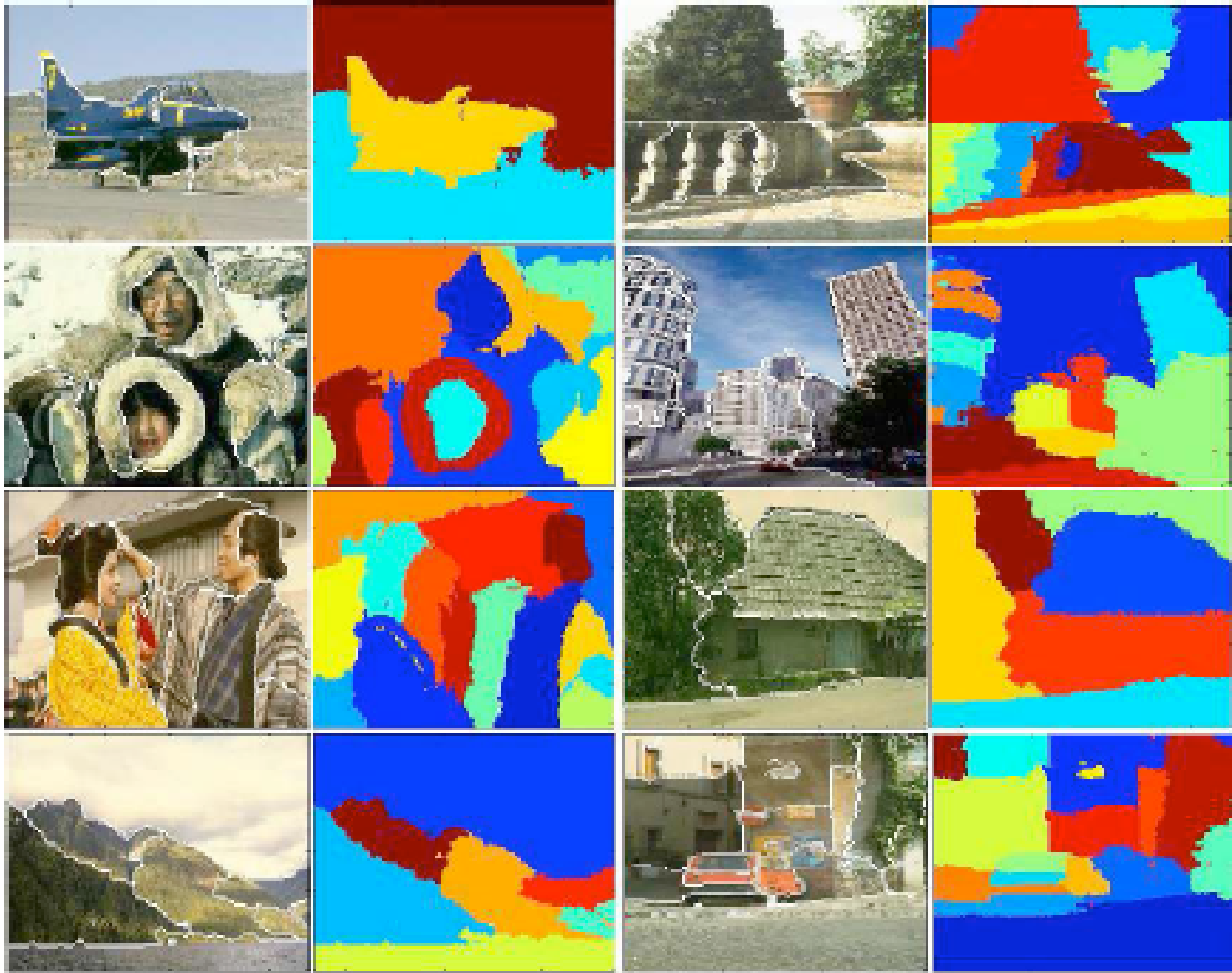
Multiscale NCut Segmentation



[Cour,Benezit,Shi, CVPR05]

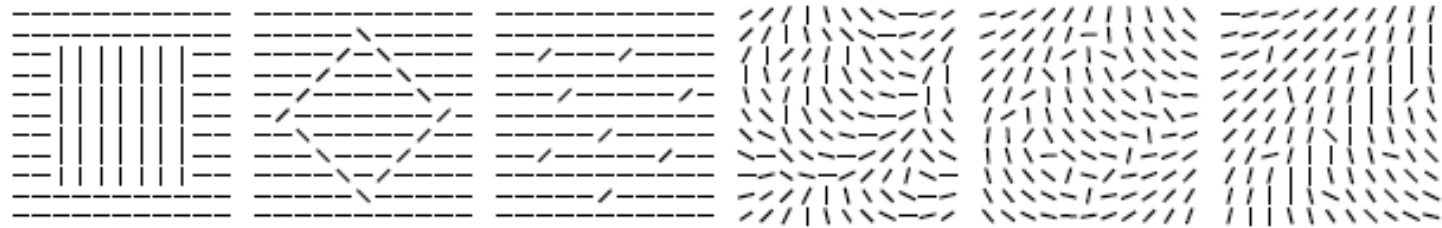




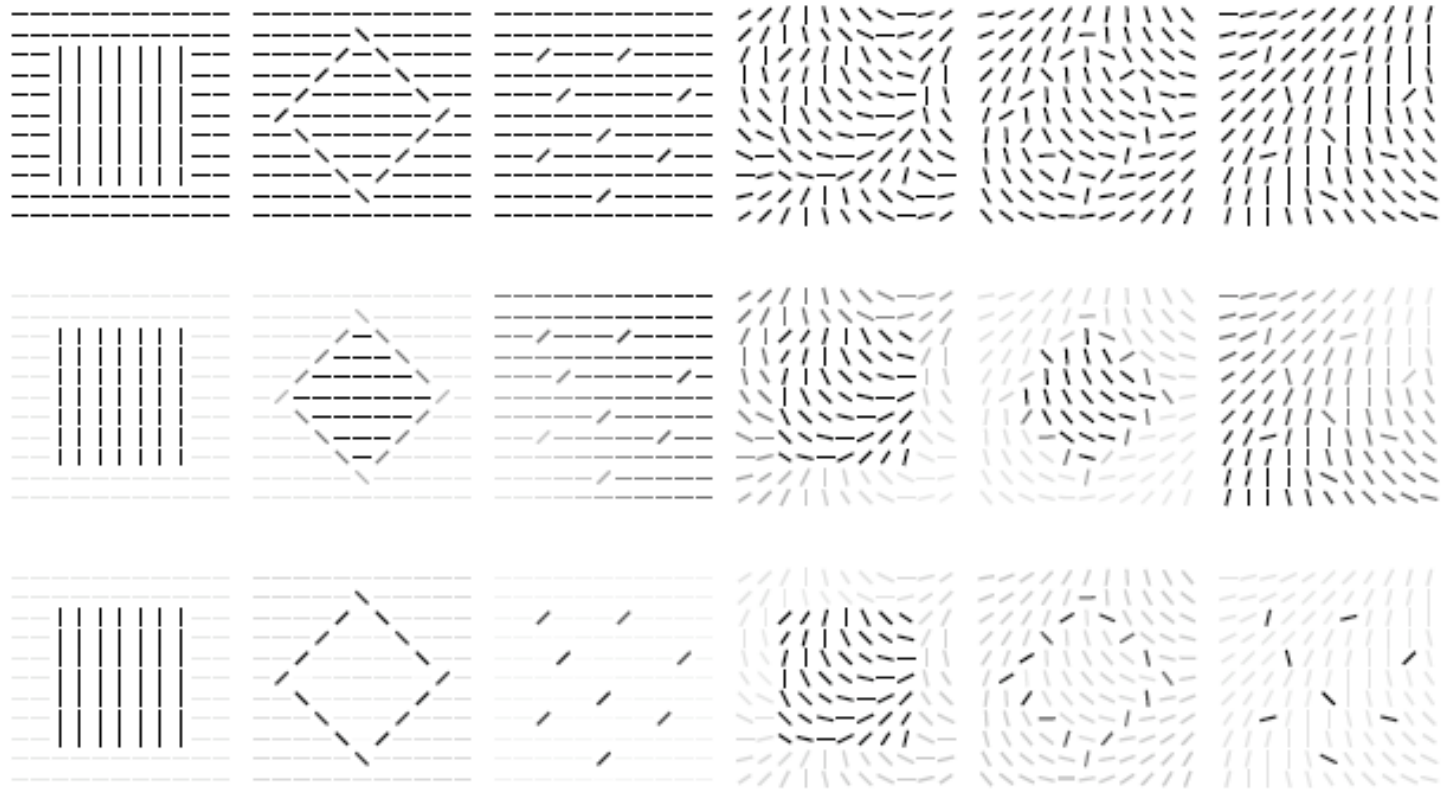




Visual Popout [Yu, Shi 2001]:



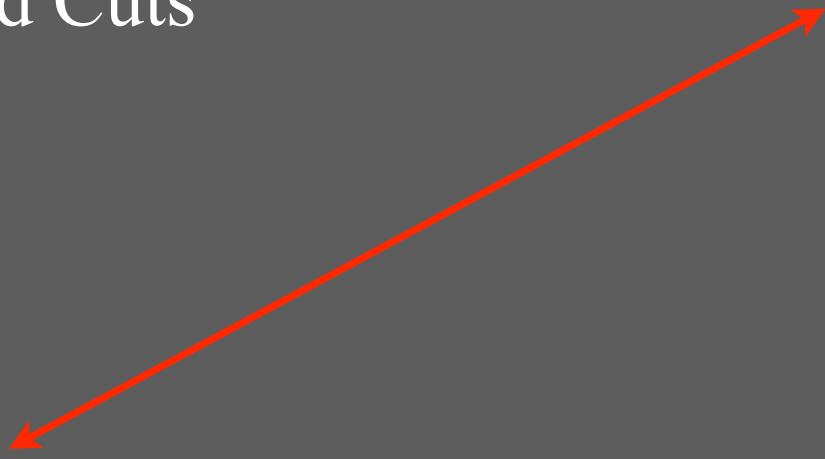
Visual Popout: Graph with negative weights



$$W = W_+ - W_- = A - R,$$

Graph Partitioning
Normalized Cuts

Random Walk



Linear System
Eigenvectors of
Graph Weight Matrix

Graph Embedding



The random walks view

- Construct the matrix

$$P = D^{-1}S$$

$$D = \begin{bmatrix} d_1 & & & \\ & d_2 & & \\ & & \dots & \\ & & & d_n \end{bmatrix}$$

$$S =$$

$$\begin{bmatrix} S_{11} & S_{12} & S_{1n} \\ S_{21} & S_{22} & S_{2n} \\ & \dots & \\ S_{n1} & S_{n2} & S_{nn} \end{bmatrix}$$

- P is stochastic matrix $\sum_j P_{ij} = 1$
- P is transition matrix of Markov chain with state space \mathbf{I}

$\boldsymbol{\pi} = \frac{1}{\text{vol } \mathbf{I}} [d_1 \ d_2 \ \dots \ d_n]^T$ is stationary distribution

Reinterpreting the NCut criterion

$$\text{NCut}(A, \bar{A}) = P_{A\bar{A}} + P_{\bar{A}A}$$

$$P_{AB} = \Pr[A \rightarrow B \mid A] \text{ under } P, \pi$$

- **NCut** looks for sets that “trap” the random walk
- Related to Cheeger constant, conductivity in Markov chains

Reinterpreting the NCut algorithm

$$(D-W)y = \mu Dy$$



$$\mu_1=0 \leq \mu_2 \leq \dots \leq \mu_n$$

$$y^1 \quad y^2 \quad \dots \quad y^n$$

$$Px = \lambda x$$



$$\lambda_1=1 \geq \lambda_2 \geq \dots \geq \lambda_n$$

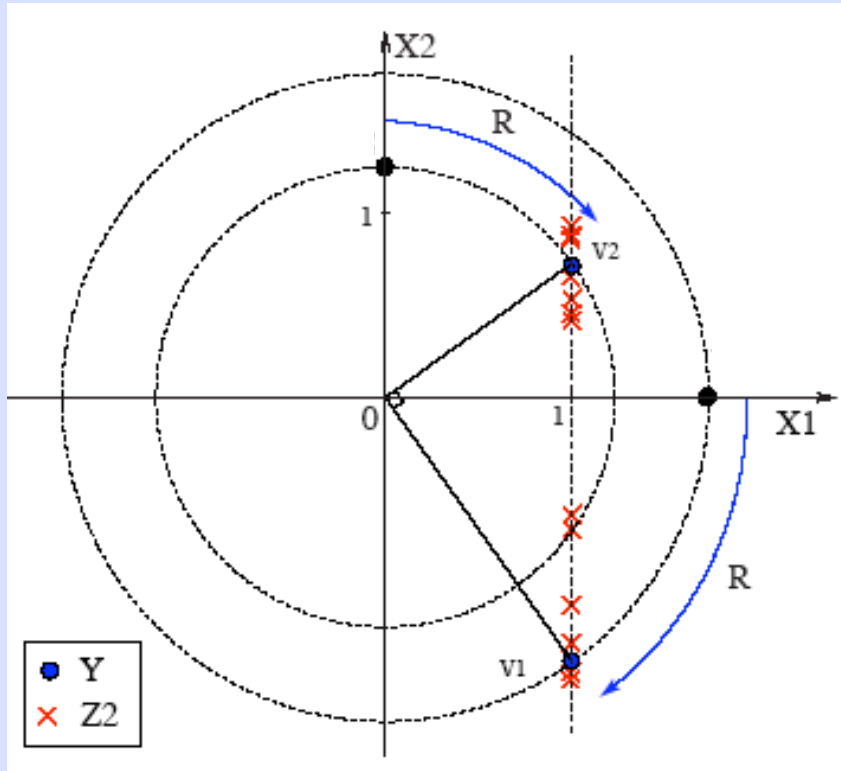
$$x^1 \quad x^2 \quad \dots \quad x^n$$

$$\mu_k = 1 - \lambda_k$$

$$y^k = x^k$$

The NCut algorithm segments based on the second largest eigenvector of P

Relationship to Graph embedding



Target partition

$$X = \begin{bmatrix} 1 & 0 \\ 1 & 0 \\ 0 & 1 \\ 0 & 1 \\ 0 & 1 \end{bmatrix}$$

Rotation R



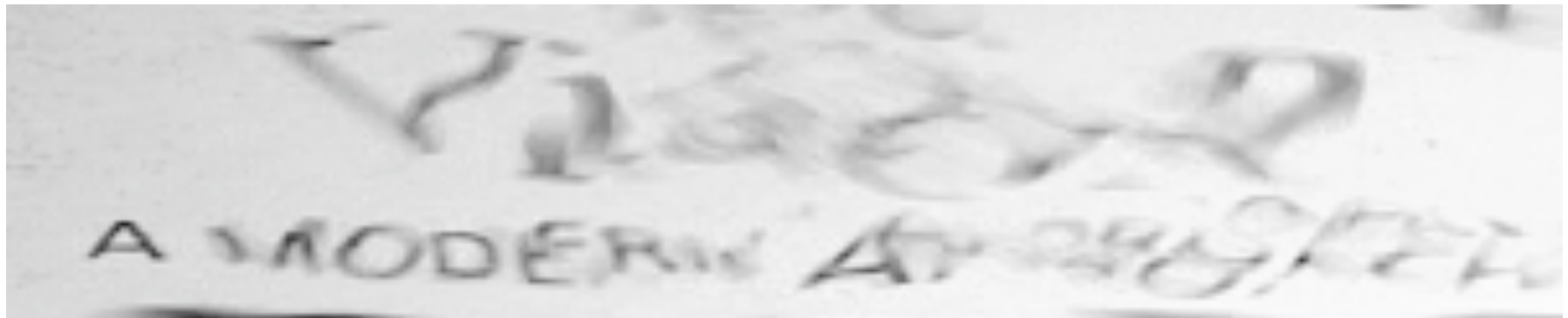
Eigenvector solution

$$Z^* = \begin{bmatrix} 1 & -1.4 \\ 1 & -1.3 \\ 1 & 0.8 \\ 1 & 0.9 \\ 1 & 0.7 \end{bmatrix}$$

Rotation R can be found exactly in 2-way partition

Seeing Through Water...

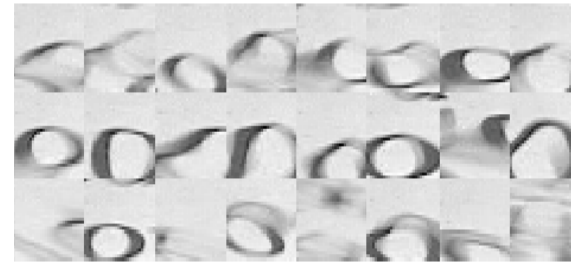
Efros, Shi, Visontai, Esler, NIPS 04



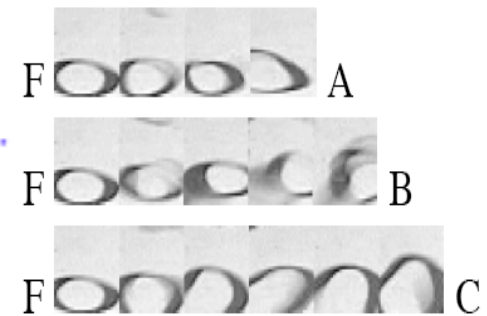
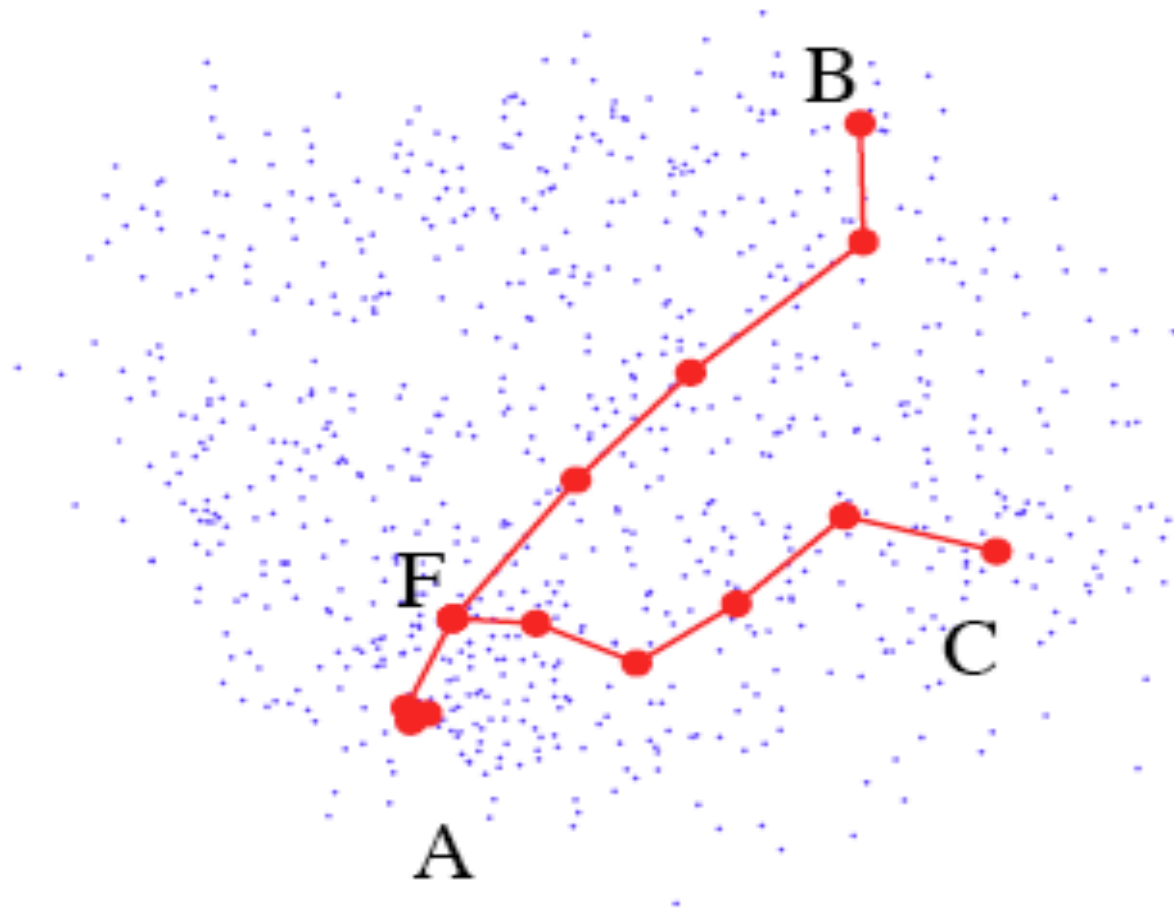
Patches observed at one fixed location from the previous slide:



Patches observed at one fixed location:



Hypothesized embedding of these patches (we assume they form a manifold)



Where is Waldo ?

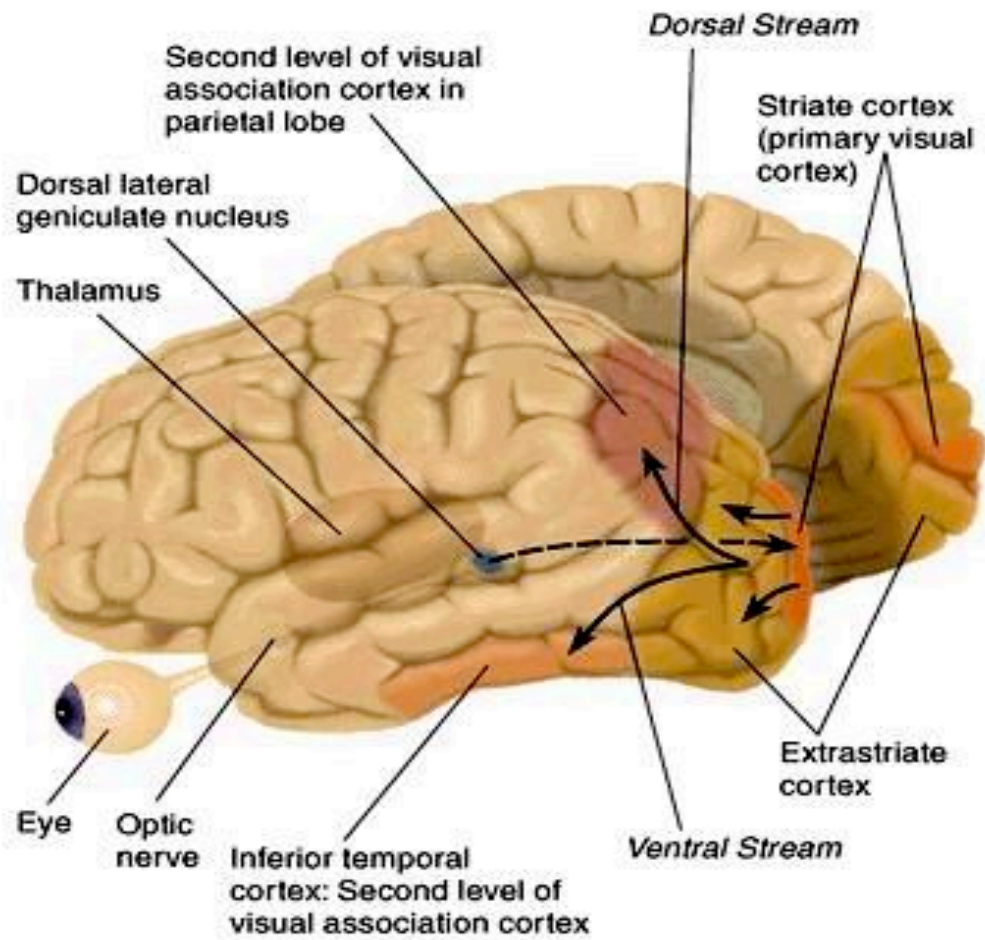


Do you use
Edges cues ?
Color cues ?
Texture cues ?

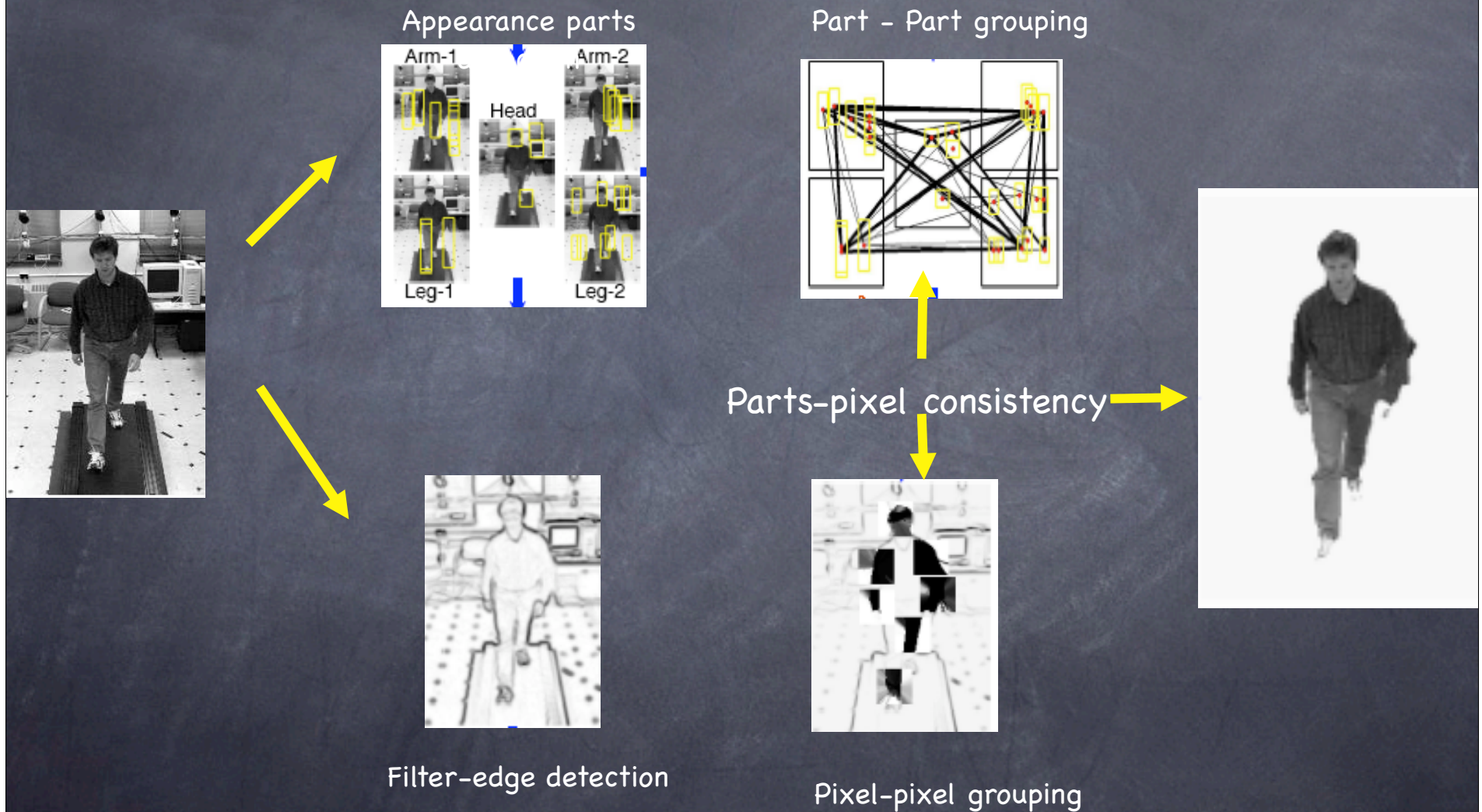


-That's not enough, you need
Shape cues
High-level object priors

► The Human Visual System



Con-current recognition-segmentation

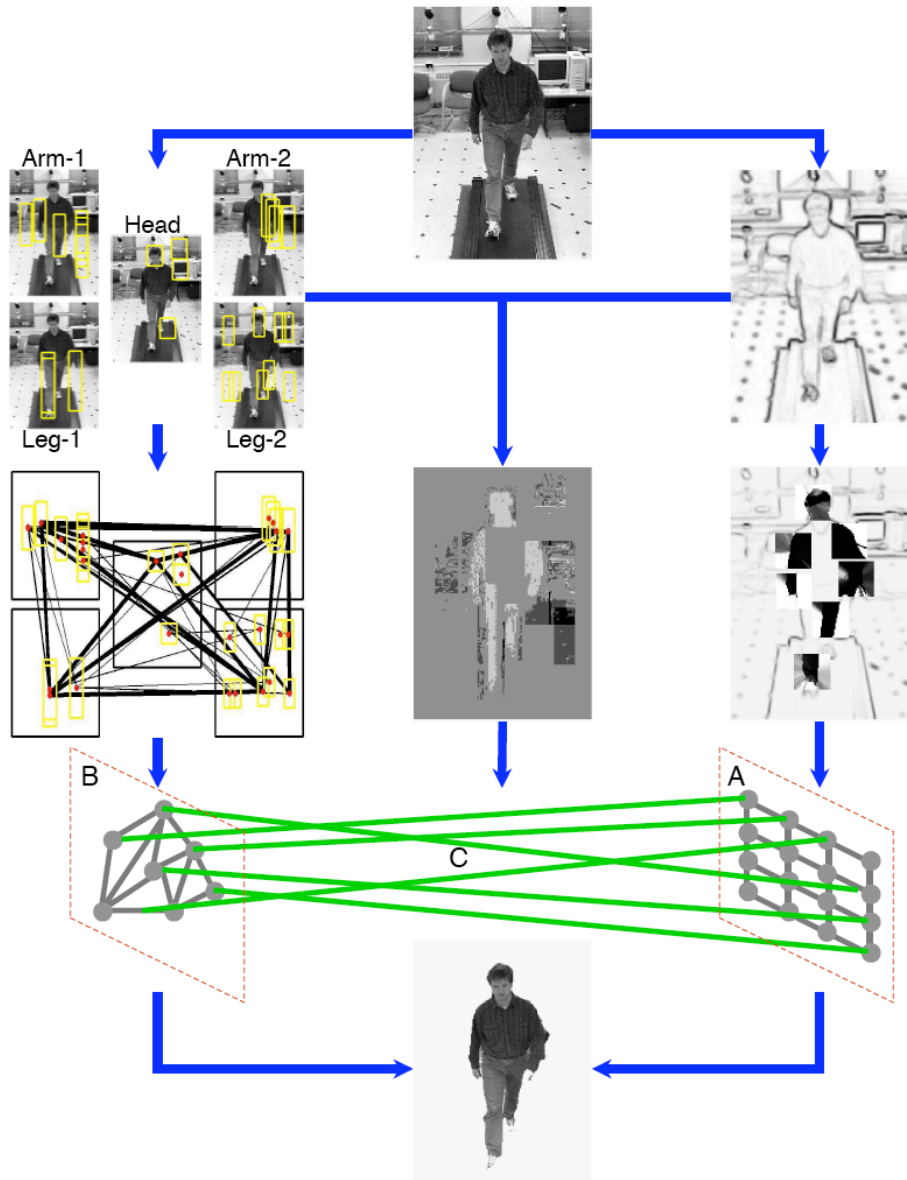


[Yu, Shi, CVPR'03]

Con-current recognition-segmentation

[Yu, Shi, CVPR'03]

Overview of our object segmentation



Representation

Graph: $G = (V, E, W) = (\text{nodes}, \text{edges}, \text{weights})$

Node set: $V = V_{\text{pixels}} \cup V_{\text{patches}}$

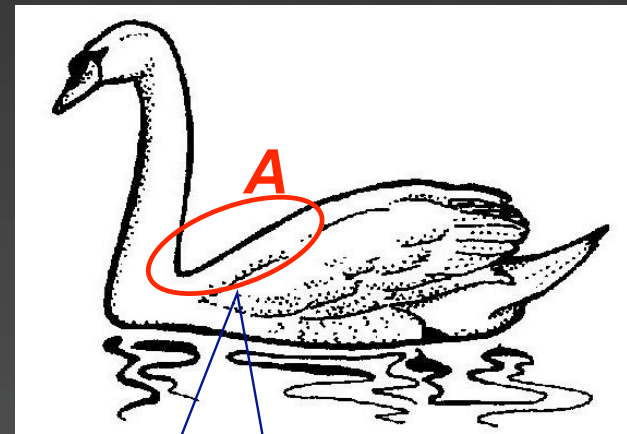
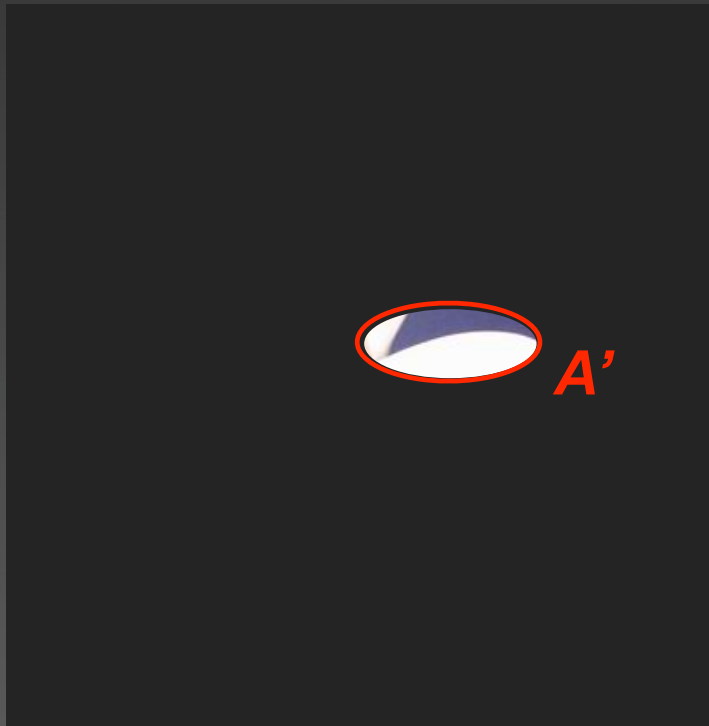
Edge set: $E = E_{\text{pixel-pixel}} \cup E_{\text{patch-patch}} \cup E_{\text{pixel-patch}}$

Weights: $W = \begin{bmatrix} A & C^T \\ C & B \end{bmatrix}$

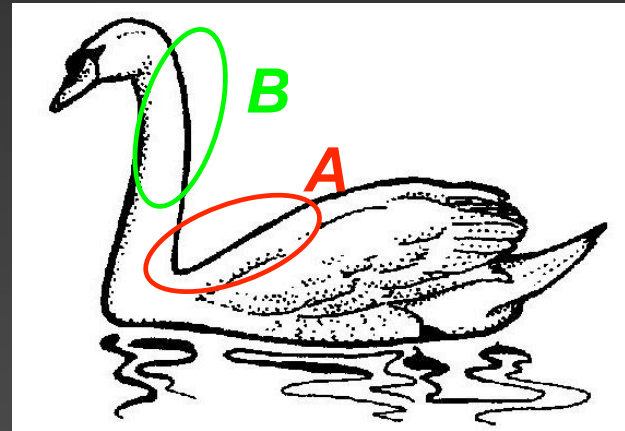
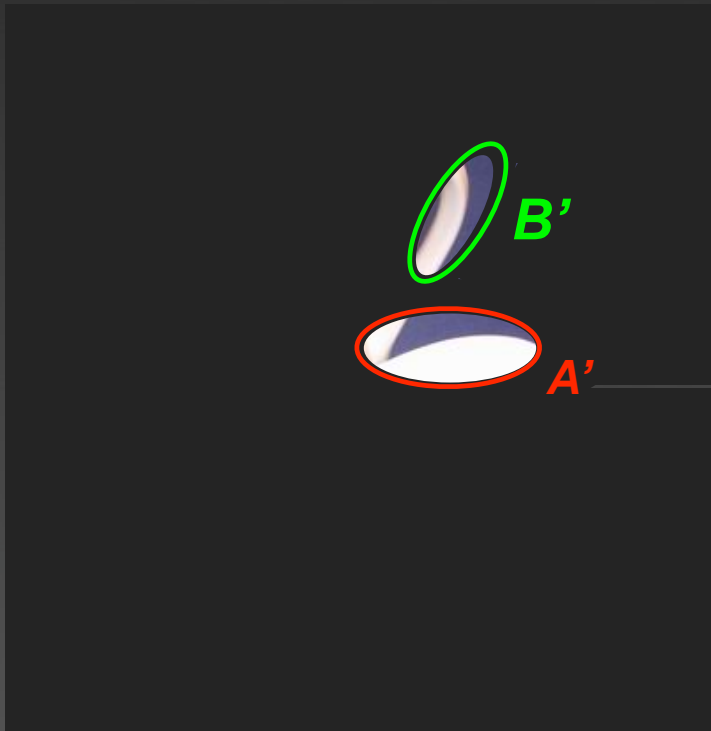
A : pixel-pixel similarity matrix

B : patch-patch compatibility matrix

C : pixel-patch association matrix

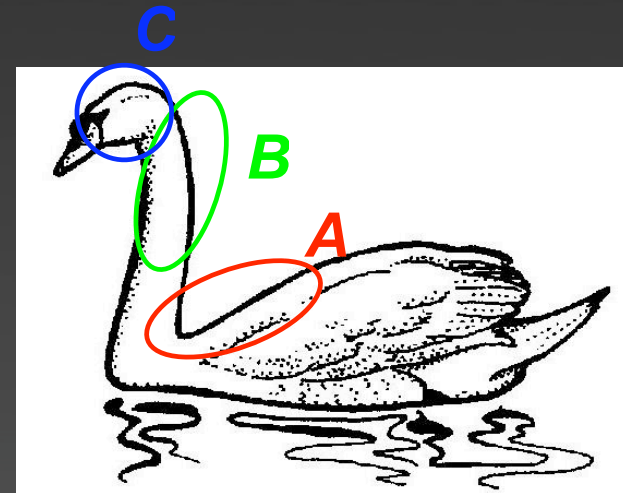
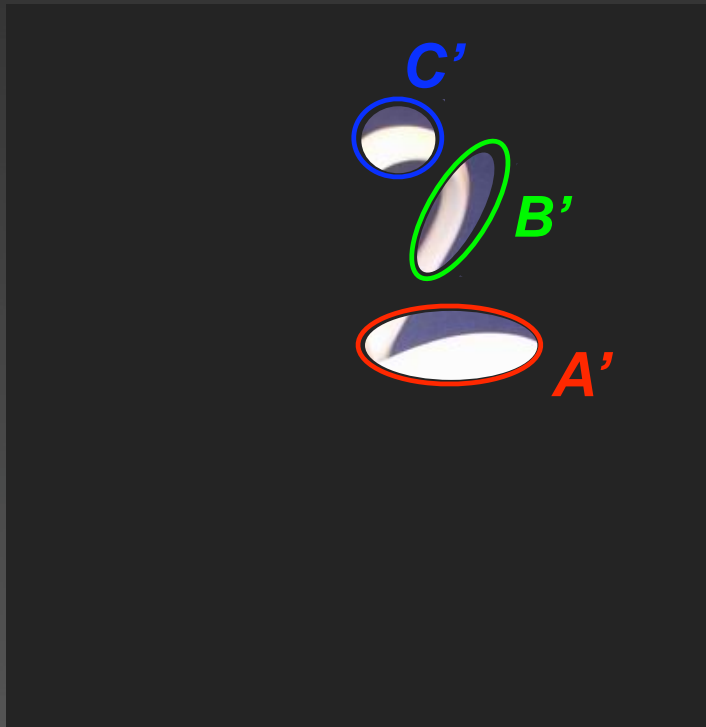


This could be the back

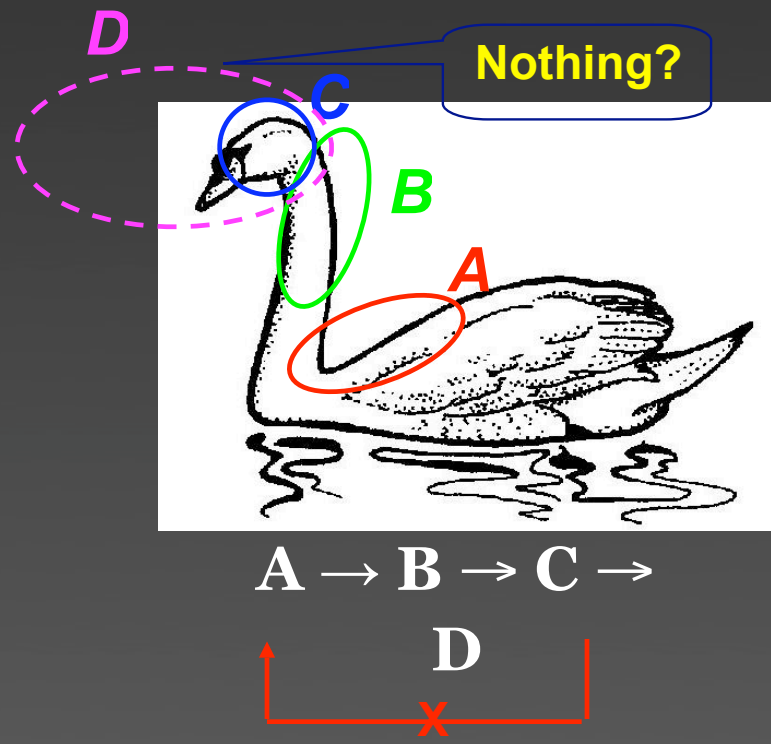
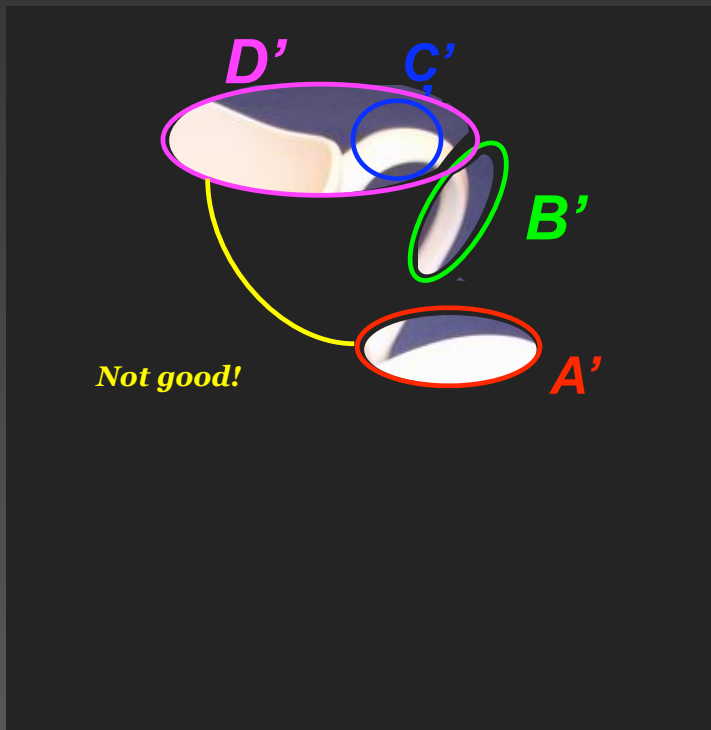


$A \rightarrow B$

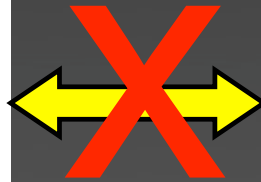
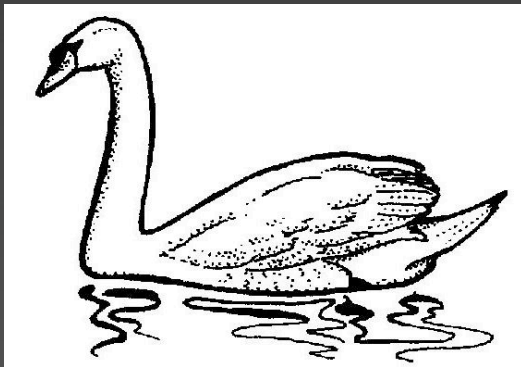
Context enhances contour perception



A → B → C



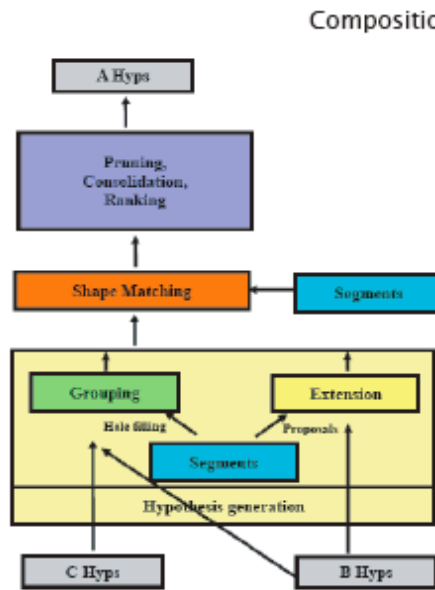
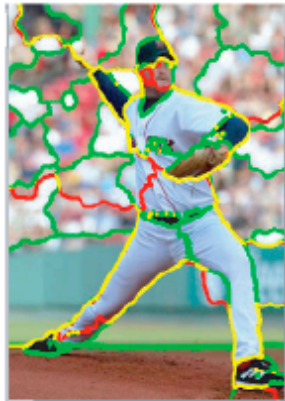
Accidental alignment happens. Context is very useful, but need to find the 'Right' context first.



Bottom-up Recognition and Parsing of the Human Body

[Srinivasan&Shi, 07]

Segmentation



Rule based search

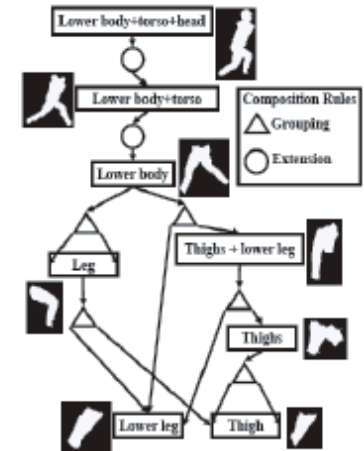
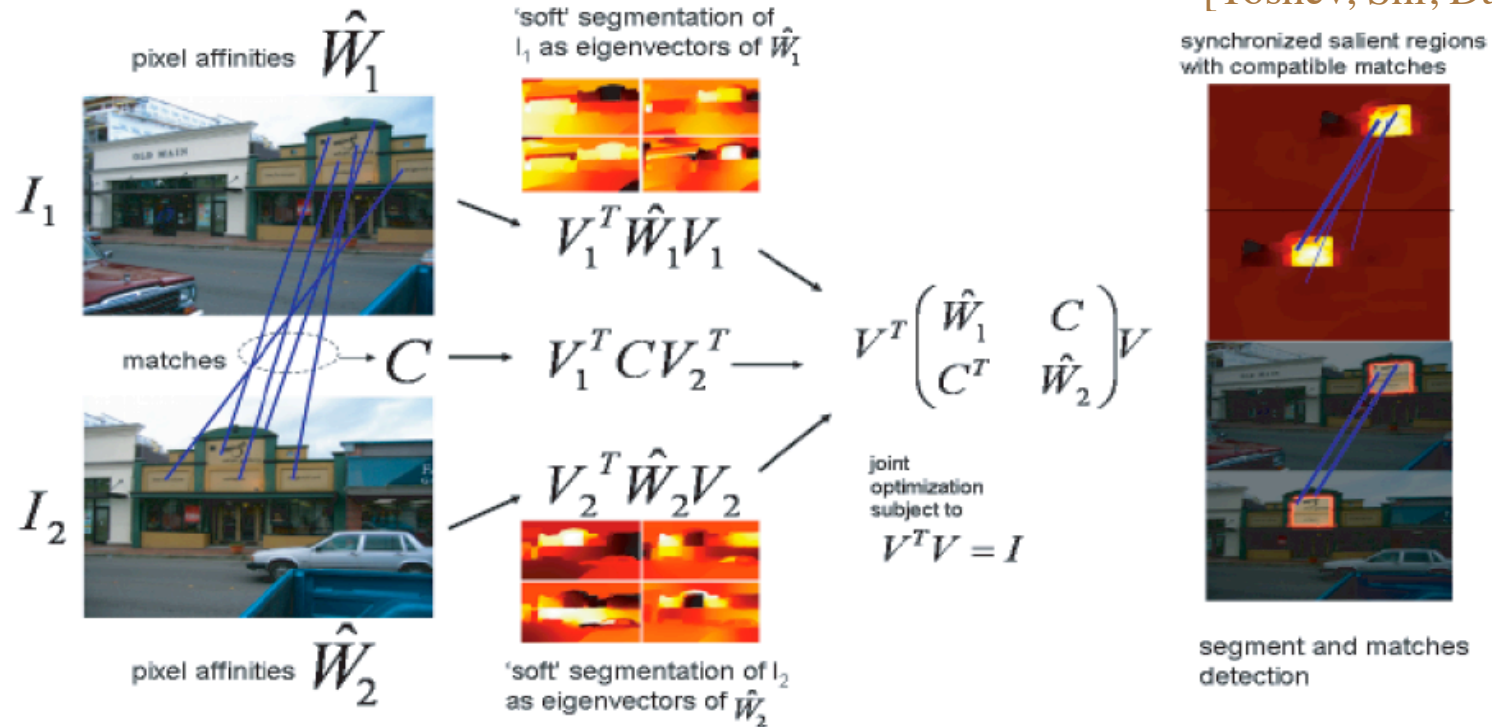


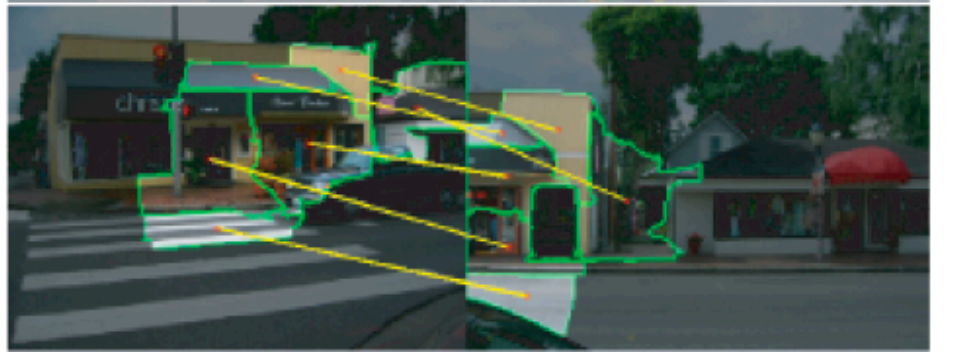
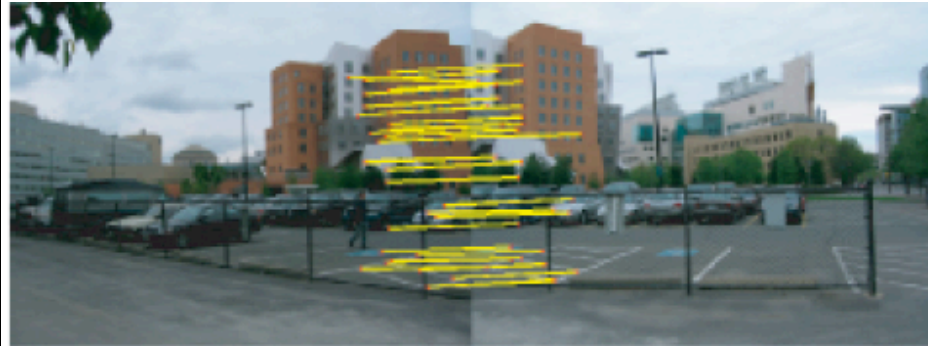
Image Matching via Saliency Region Correspondences

[Toshev, Shi, Daniidis, 07]

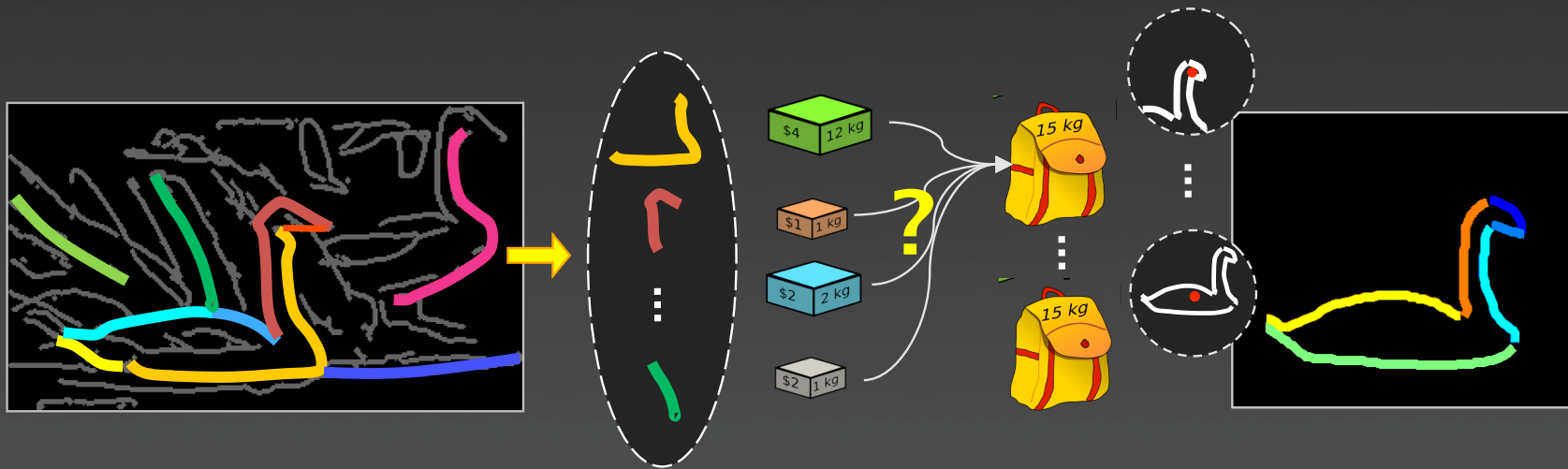


Our key observation is that point feature correspondence in isolation is often wrong and uncertain, while segmentation alone produces different segments in different images. In our solution, we seek a correspondence that can lead to consistent joint-segmentation across two images. We utilize the 'soft' subspace generated by the spectral Ncut to reduce and stabilize the correspondence search process.





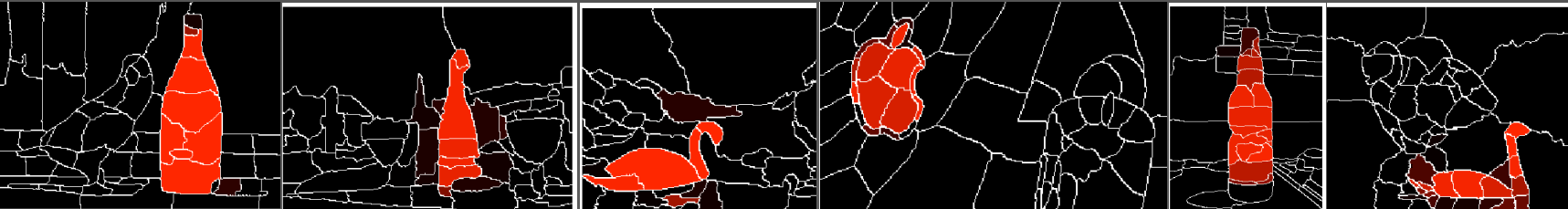
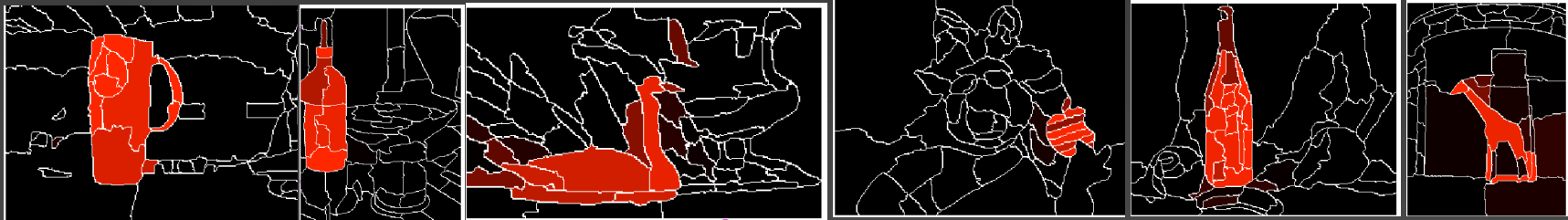
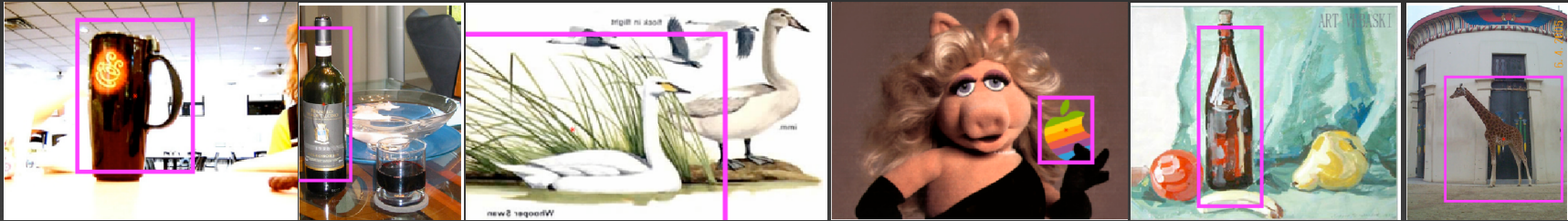
Contour Packing for Object Recognition



Jianbo Shi

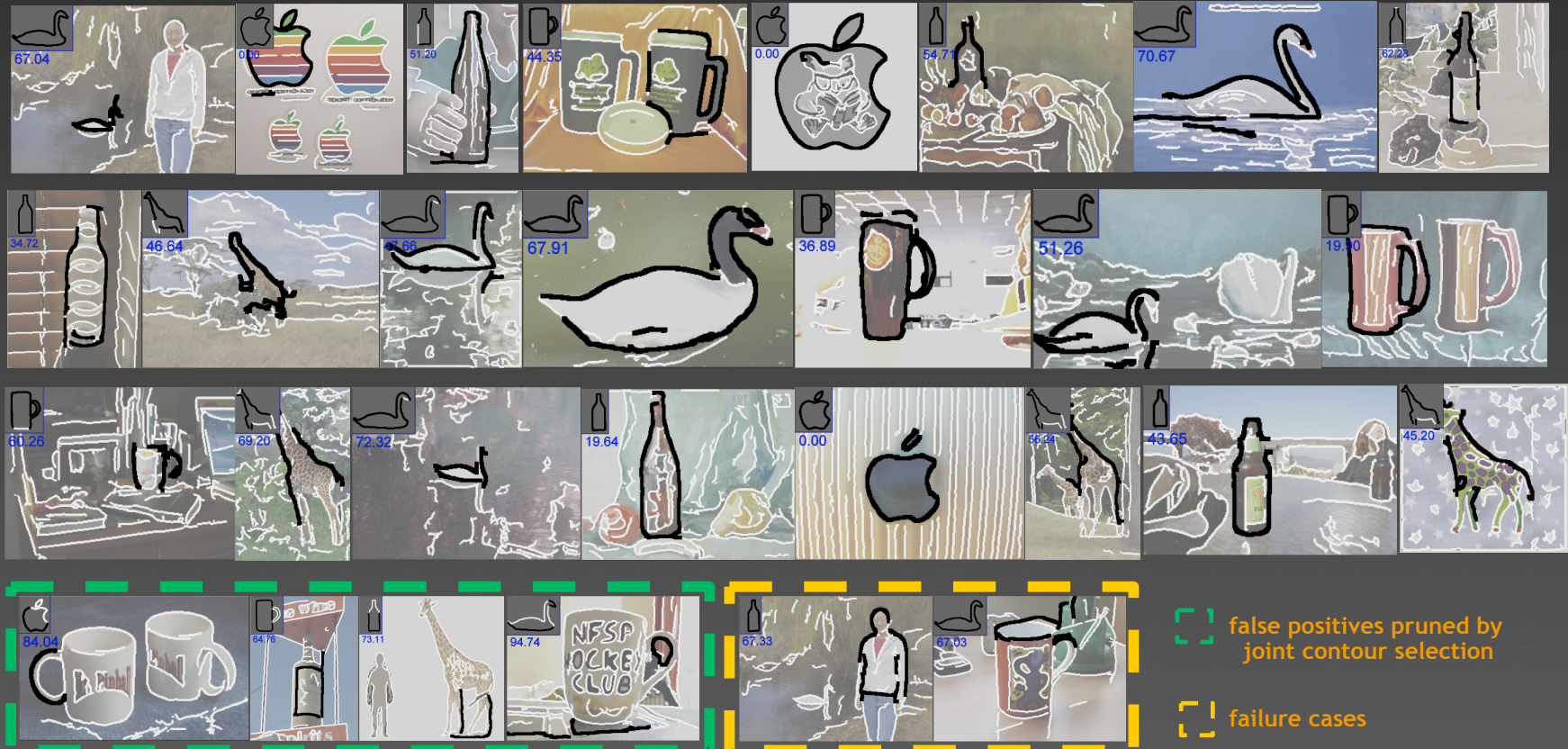
Joint work with Qihui Zhu, Praveen Srinivasan, Liming Wang, Yang Wu

Object Recognition via Region Packing



Results on ETHZ

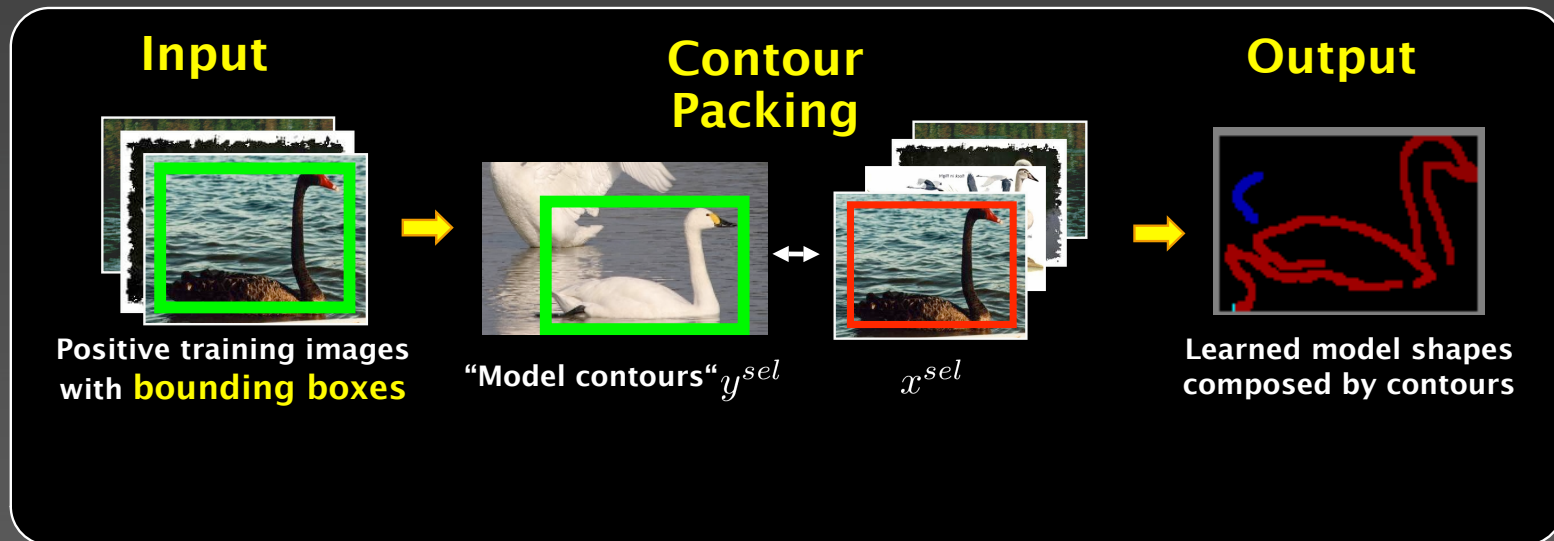
Used only one hand-drawn model per class



Detection results of our method. Model selection is shown on the top-left corner.

Model Shape Learning

- Learn shapes without initial models
- Contour packing for finding **common shapes**
 - Choose all contours in each bounding box as model
 - Do contour packing across all other training images
 - Contours selected on the model compose common shapes



Preliminary Results

Top 5 learned model from bounding boxes

